

University Mohamed Khider of Biskra

Faculty of Science and Technology

Electrical Engineering Department

Final Year Project Report in View of Obtaining

The Diploma Of

MASTER

Science and Technology

Embedded System

Theme:

LIDAR Mapping and Localization

Presented and Supported By:

Houhou Mounir

On: October ,2020

Jury:

Mme: Hendaoui Mounira
Mr: Rahmani Nacereddine
Mme: Terghini Ouarda

MCA University of BiskraPresidentMAA University of BiskraSupervisorMCB University of BiskraExaminer

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Presented by:	Favorable opinion of the supervisor:	Signature
Houhou Mounir	RAHMANI Nacereddine	•
Favorable opinion of the President of Jury:		Signature
Hendaoui Mounira		•
Stamp and signature		



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Theme:

LIDAR Mapping and Localization

Proposed by: RAHMANI Nacereddine **Directed by:** RAHMANI Nacereddine

Abstract (English and Arabic)

The more technology gets harder the more science makes a step forward specially in robotics, to be more specific self-driving cars (autonomous vehicle), We need them to navigate throw lands and outside and inside doors application. Mapping and localization can easily be solved by autonomous robot who can create a map and gives us a localization of itself. It can be more useful in hard daily jobs like discovering caves and map old buildings; it consists of wheels and motors, circuits, sensors to detect the surroundings. Using some mapping and navigation algorithms. The goal of this project is to learn how to develop your robot and test it even before in real application and make this robot map a surface and navigate on autonomously.

كلما ازدادت صعوبة التكنولوجيا كلما استطاع العلم من اتخاذ خطوة إلى الأمام وخاصة في مجال الروبوتات، تحديدا في السيارات ذاتية القيادة (سيارة ذاتية التحكم)؛ التي نحتاج إليها للملاحة في الأراضي و المساحات الداخلية والخارجية حيث من الممكن بسهولة انشاء عملية التخطيط والتموضع بواسطة إنسان آلي ذاتي التحكم قادر على إنشاء خريطة . يكون أكثر فائدة في المهام اليومية الصعبة مثل اكتشاف الكهوف ورسم خرائط للمباني القديمة؛ فهو يتألف من عجلات .ومحركات ودارات كهربائية وأجهزة استشعار لاكتشاف المناطق المحيطة؛ و يمكنه استخدام خوارزميات للتخطيط والتنقل الهدف من هذا المشروع هو تعلم كيفية تطوير الروبوت الخاص بك واختباره حتى قبل انشاءه في التطبيق الحقيقي وجعل هذا الروبوت .ينشئ خريطةسطح ما والتنقل فيها على نحو مستقل

Acknowledgement

First and supreme, I thank Allah the Almighty for this blessed work without an enough effort I will be lost thankful for protection from all diseases to be strong all the way.

I give my gratitude and appreciation to my sympathetic supervisor Mr. RAHMANI Nacereddine and for his precious time and guidance and especially the encouragement, patience and wonderful support.

I also thank specially Ouamane Fatma Zohra who helped me a lot in my work without forgeting my friends Ikhenache Wail, Houhou Ihssane who helped me to give such work supporting my back whenever I turn.

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Finally, a heartfelt gratitude to my family and all my friends and colleagues for the encouragement and help they offered.

Dedication

I dedicate this work to my father and mother and to my brother and sister and too all professors and my friends and without forgetting any one gives help.

For all who believes in those sayings

"Give your best be good "hard work gives you good result and say good words to your classmates this will make your work be greater than just good, after being in this department in university of biskra I learned a lot of things about electronics and I miss some moments which is get to know yourself. never turn your back for someone who says to you "help me" because helping someone will shape your skills and you gain more. For me helping friends is the best thing happened in all semesters.

"Be good with family "they rase and teach you secrets of life teach you to fall and rise again. Teach you love and carenes so be great full for all support your get from them they laugh with you they cray for you they hoop that your success through your path.

"Covid" I pray every day asking Allah to spear us and forgive us from all since. And ask rahma for all the dead from covid to be chahid in Allah hands.

List of Content

Acknowledgement
Dedication
List of Figures I
List of Tables VIII
General Introduction2
I. Robotics
I.1 Introduction Robotics4
I.2 Characteristics and types of robots4
I.2.1 Characteristics:4
I.2.2 Types of Robots:
I.3 Scope And limitations Of Robots:7
I.4 advantages and disadvantages:7
I.5 Classification of robots:
I.5.1 Some robot's pictures:9
I.6 Robotic Most Important Parts:11
I.6.1 Mechanism:
I.6.2 Electronics Parts:
I.6.3 Software in Robots:
I.7 Conclusion:
II. Localization and Mapping on Robots:16
II.1 Introduction:
II.2 How SLAM started:17

II.3 The	e Futures of SLAM (Simultaneous Localization And Mapping):	18	
II.3.1	1 What is and Why we use SLAM?	18	
II.3.2	2 SLAM Applications?	21	
II.3.3	3 How SLAM Works?	23	
II.4 Ho	w We Implement SLAM System in Robots:	24	
II.4.1	1 Content And Design Of SLAM Problems:	31	
II.4.2	2 Probabilistic SLAM:	32	
II.4.3	3 Solutions to The SLAM Problem:	35	
II.5 The	e Relation with Next Chapter:	37	
II.6 Co	nclusion	37	
III. Robotic O	peration System:	39	
III.1 In	troduction	39	
III.2 ROS Goals:			
III.3 Operations System:		41	
III.4 RO	OS Context:	41	
III.5 RO	OS Versions(distribution):	42	
III.6 UI	III.6 Ubuntu Install of ROS kinetic4		
III.6	.1 Installation:	44	
III.6.	.2 Configure Your Ubuntu Repositories	44	
III.6.	.3 Setup Your Sources List	44	
III.6.	.4 Set Up Your Keys	44	
III 6	.5 Installation		

III.6.6	Environment Setup4	16
III.6.7	Dependencies for Building Packages4	16
III.6.8	Initialize Rosdep	17
III.6.9	Build Farm Status4	17
III.7 Start	Your Project:4	17
III.8 Why	Using ROS?4	17
III.8.1	ROS in General:	17
III.8.2	ROS Packages for Everything:4	18
III.8.3	ROS Has Great Simulation Tools:4	18
III.8.4	You Can Control Multiple Robots With ROS:4	18
III.8.5	ROS Is Light:	18
III.8.6	More Compatible with Your Ideas:4	18
III.9 Conc	lusion:4	18
IV. Application	and Discussion5	50
IV.1 Intro	duction:5	50
IV.2 Com	ponent and Design of Robot:5	50
IV.2.1	Objectives:	51
IV.2.2	Choosing the Component:	51
IV.3 Our	Robot Electronic Circuit assembly:5	59
IV.4 Getti	ng Started:5	59
IV.4.1	Installing Linux To Fix Our ROS Tools:	50
IV.5 Appl	ying Some Algorithms On Linux Using The Terminal:	53

IV.6 Buile	d Our Robots In Linux	69
IV.6.1	Creating Our Work Space (robot folder):	70
IV.6.2 Folder:	Creating Src File Inside the Working Space And Compile 70	The
IV.6.3	Creating our robot packages:	72
IV.6.4	Robot Coding:	74
IV.6.5	Compiling Our Project Work Space:	82
IV.6.6	Testing Our Sensor (RPLIDAR):	87
IV.7 How	Is Our Robot Attached?	90
IV.8 Joint	ts of Our Robot:	94
IV.9 Test	Our Robot (Mapping and localization):	95
IV.9.1	Mapping:	95
IV.9.2	Code the control file:	96
IV.9.3	The Code Of Navigation Package:	98
IV.9.4	Start seeing results	101
IV.9.5	Navigation:	106
IV.10 Me	asure distances in maps	109
IV.10.1	Creating our package:	110
IV.10.2	2 Results:	111
IV.11 Bui	ild Our Robot on Reality:	112
IV.11.1	Preparing the Raspberry Pi:	112
IV.11.2	2 Test the sensor:	113

Bibliographie12		120
General conclusion119		
IV.12 Conclusion:		
IV.11.5	Run Mapping Algorithm:	113
IV.11.4	Compile the Files:	113
IV.11.3	Import hector slam:	113

List of Figure

I. Robotics

Figure I.1Classification of Robots by Environment and Mechanism of
Interaction
Figure I.2 Classification of Robots by Application Field [6]9
Figure I.3 Industrial Robots9
Figure I.4Humanoid Robots10
Figure I.5Autonomes Mobile Robots10
Figure I.6Learning Robot10
Figure I.7Learning Robot Turtelbot11
Figure I.8Robot Arm11
Figure I.9Moving Robot Arm12
Figure I.10Robot Electronic Parts(face)12
Figure I.11Robot Electrical Wiring13
Figure I.12 Coding Example13
II. Localization and mapping on robots
Figure II.1 This represent a SLAM results (mapping and localization)17
Figure II.2The Birth Of SLAM [10]18
Figure II.3 represent SLAM technic to detect object using camera19
Figure II.4SLAM Application (Localization)20
Figure II.53D SLAM Map20

Figure II.6Google's Self-Driving Car's Perception System. From IEEE	
Spectrum's	21
Figure II.7 Plains Using SLAM [12].	22
Figure II.8 Plains Result Using SLAM Algorithms [12].	22
Figure II.9 3D Map Using SLAM (Mapping and Localization Technic) [1]	2].
	22
Figure II.10Educations Environment Using Robot And Visual SLAM	
Technologie	23
Figure II.11 2D Map. SLAM Result Using Virtual Simulation In Linux	23
Figure II.12 3D Map. SLAM Result Using Virtual Simulation in Linux	24
Figure II.13 Robot Car with LIDAR Sensor.	25
Figure II.14 Raspberry pi 3 (Microcontroller or CPU Unite).	25
Figure II.15 Smart Vacuum Cleaner	26
Figure II.16 Old Vacuum Cleaner.	26
Figure II.17Self Driving Car With LIDAR And Camera	27
Figure II.18 Control Unity	27
Figure II.19 RPLIDAR A1 Sensor.	28
Figure II.20Overall Flowchart Of A Particle Filter-Based Algorithm	28
Figure II.21 The essential SLAM problem	32
Figure II.22 Time-update	33
Figure II.23Measurement Update	33

III. Robotic Operation System

Figure II.24Spring network analogy [8]
Figure II.25 Realization of Robot Path in The Fast -SLAM Algorithm36
Figure III.1 Roscore Launch in Terminal40
Figure III.2ROS in Windows 1041
Figure III.3ROS Topic Mechanism42
Figure III.4 ROS List of Distribution [24]43
IV. Application and Discussion
Figure IV.1 Straight BO Motor52
Figure IV.2 Wheels52
Figure IV.3 Transparent chassis53
Figure IV.4 Tools and equipment's53
Figure IV.5 Raspberry pi 3 B+ Module54
Figure IV.6 H-bridge Driver55
Figure IV.7 L298 Driver55
Figure IV.8 Raspberry pi 3 WIFI55
Figure IV.9 3.7 Battery 8800 mAh56
Figure IV.10 RPLIDAR System Composition56
Figure IV.11 RPLIDAR With USB Adapter57
Figure IV.12 RPLIDAR A1 Working Schematic
Figure IV.13 An Example About How RPLIDAR Work Inside Doors58

Figure IV.14 Robot Circuit
Figure IV.15 Robot Control Direction Circuit (H-bridg and Motors)
Figure IV.16Ubuntu 16.04 Linux System60
Figure IV.17Terminal Window61
Figure IV.18Setting the Source61
Figure IV.19 Preparing Keys61
Figure IV.20 Updating62
Figure IV.21Installing62
Figure IV.22 Adding Dependencies63
Figure IV.23 initialize63
Figure IV.24 Some Tools In ROS64
Figure IV.25 Source the File64
Figure IV.26Creating Work Space(mybot_ws)65
Figure IV.27 Writing the Subscriber Node
Figure IV.28 Writing the Publisher Node
Figure IV.29 First Run the Roscore67
Figure IV.30Second Rosrun Beginner_Tutorials Talker68
Figure IV.31Third Rosrun Beginner_Tuturials Listener68
Figure IV.32 Topic from Terminal Command
Figure IV.33 Robot Final Goals69
Figure IV.34 Working Space Folder70

	Figure IV.35	Src Robot Code And Configuration File.	70
	Figure IV.36	Building The Project And Source The File	71
	Figure IV.37	Mybot_Ws File After The Compiling	71
	Figure IV.38	Create Mybot_Description Package.	72
	Figure IV.39	Mybot_Description Package	72
	Figure IV.40	src file with robot packages.	73
	Figure IV.41	Mybot_Discription Package folder	73
	Figure IV.42	mybot.gazebo Package folder	74
	Figure IV.43	mybot_world.launch.	75
	Figure IV.44	World Launch File.	75
	Figure IV.45	Gazebo Application From The Launch File	76
	Figure IV.46	Colors File (materials.xacro)	77
	Figure IV.47	Gazebo Application Code Plugins(gazebo.xacro).	78
	Figure IV.48	3D Design Robot Code (mybot.xacro).	79
	Figure IV.49	Right Wheel Code Link(mybot.xacro).	30
	Figure IV.50	Right Wheel Joint (mybot.xacro)	31
	Figure IV.51	The Difference Between The Right Wheel And Right Back	
Whe	eel(mybot.xacı	3	32
	Figure IV.52	how to launch the project file run_gazebo.sh	32
	Figure IV.53	The File Who Launch Our Robot Packages	33
	Figure IV.54	3D Robot Design Displayed In Gazebo Application	33

	Figure IV.55 Rviz Launch File.	84
	Figure IV.56Rviz Visualization Application	84
	Figure IV.57 Setting Map to Odom	85
	Figure IV.58 Adding Our Robot Model from This List	85
	Figure IV.59 3D Robot Model From Our Description Package In Rviz	86
	Figure IV.60 Get the Laser Scan.	87
	Figure IV.61 Select The Topic of laser scan.	88
	Figure IV.62 Adding Some Spheres and Cube	89
	Figure IV.63 The Readings Is Imported From Gazebo Throw The Topic To	I
Rvi	Z	89
	Figure IV.64 Results After Moving The Shapes.	90
	Figure IV.65Open the Robot Attach Tree.	90
	Figure IV.66 Frames Results.	91
	Figure IV.67 Left Side from The Frames.	91
	Figure IV.68The Right Side from The Frame.	92
	Figure IV.69 Laser Topic	93
	Figure IV.70 Publisher and Subscriber Information Of /Mybot/Laser/Scan	
Тор	pic	93
	Figure IV.71 Wheel Joint	94
	Figure IV.72 ControlFile Configuration	96
	Figure IV.73 Launch File Of The Controller	96

	Figure IV.74	Navigation Package Config File97
	Figure IV.75	mybot_teleop.launchgmapping_demmo.launch Files98
	Figure IV.76	Map Loader File
	Figure IV.77	Rviz Extra Files100
with	-	Launching Gazebo With Our Robot Module With Room ful Boxes
	Figure IV.79	Our Robot Module Inside A Room with A Box102
	Figure IV.80	Terminal Window with Gmapping Algorithm102
	Figure IV.81	Rviz With Mapping Results103
	Figure IV.82	The Robot Controller Keys103
	Figure IV.83	After Moving through all obstacles104
	Figure IV.84	first Map sample without obstacles104
	Figure IV.85	Saving The Map Ender The Name Test1_Map105
	Figure IV.86	Rostopic List
	Figure IV.87	Loading The Map Of Navigation In Rviz107
	Figure IV.88	Camera on Our Robot
	Figure IV.89	Robot While Moving to The Target108
	Figure IV.90	lib_gazebo_ros_planar_move robot four wheels driver109
	Figure IV.91	The Robot While Taking A Turn through the obstacle
	Figure IV.92	Compiling Our File110
	Figure IV.93	Contours That Exist on Our first map Picture111

Figure IV.94 Zoom The Map111
Figure IV.95 Ubuntu 16.04 Raspberry Compatible112
Figure IV.96 RPLIDAR And Hector Slam Repositories
Figure IV.97 Launch Rplidar Package114
Figure IV.98 Launch the Hector Slam Package114
Figure IV.99 Reseults In Rviz Application After Launching Hector Slam
(Mapping)115
Figure IV.100 Second Try Launching Hector Slam Algorithm Shown in Rviz.
Figure IV.101 Results After Solving the Problem116

List of tables

Table I.1Advantages and Disadvantages Of human And Robot Technology7		
Table II.1 Some of SLAM Map Types Vs Algorithms 29		
Table II.2 EKF Operations for Achieving SLAM. 36		

General Introduction

General Introduction

Maps have old history, from ages people relay on them through drawing on rocks or animals' leathers to map the world they use it in army planning and commercial fields. Now with the advance of technology mapping get jumped from animal leathers to our screen computers with deferent designs we can tell the time and potion from the attitude and longitude. From now maps are used in every domain, even the architecture like buildings schematics from rivers maps to water channels, it's important to make our life simpler.

In our work were going to learn how to build robots that can make a map for certain environment and how they function and which tools you need, to form his shape. The important thing is how can the robot sense it's surrounding by using sensor and actuators. The main thing in this project is divided into two parts how you can use virtual world to simulate your robot in 3D application (gazebo, rviz) and try to build our real robot with sensors.

In the first chapter were going to see about robots in general from appearance and their applications characteristics, advantage of using robots, deferent type of robots and most important parts from it. In the next chapter 2(Two) we will be talking about mapping and localization of the robot and how it will be applicated and implemented it in our robot system and deferent algorithms Principe and problems. In the third chapter we ill discusses a new application with ROS (Robotic Operation System) a definition about it and how you install it and work with it in Linux environment. Maybe it will be confusing but you will be informed with every detail. In the fourth chapter you will see the simulated robot in 3D module with all sensors implemented and real practical robot with the same simulated application additional to that, were going to shape the same robot in real application with the same sensor (LIDAR). Our robot consists of raspberry pi 3 which is the robot brain who control the direction and send the sensor data for his wide application and we can install on it all ROS tools.

Now the main question is how to begin the project and how we end up with great result? the answer is in the following four chapters.

Chapter 1

Robotics





I. Robotics.

I.1 Introduction Robotics

When we think about robotics first thing we think about is automation. We all know that robot do tasks on thire own without himain interfering, except for initial programming and instruction set being provided to them by the user. Robots can be devide into two groups moving and stasionary robots , what I have seen in my childhood when we were on a visit to a milk processing factory, most close, robots can do packaging for certain materials like milk or pouder boxes. The packaging material running through the machine, each time half a liter of milk falls into the roll and then a mechanism in the machine seals and cuts the packet [1].

I.2 Characteristics and types of robots

There are some characteristics and types of robots like the following [2]:

I.2.1 Characteristics:

• Appearance:

Robots have a physical body. They are held by the structure of their body and are moved by their mechanical parts. Without appearance and mechanism, robots will be just a software program and some electronics parts.

• Brain:

Another name of brain in robots is On-board control unit. Using this robot receive information and sends commands as output. With this control unit robot knows what to do else it'll be just a remote-controlled machine.

• Sensors:

The use of these sensors in robots is to gather info from the outside world and send it to Brain. Basically, these sensors have circuits in them that produces the voltage in them.



•Sensing:

In the first your robot will be able of sensing its own environment.it will do this with deferent way from you. Giving your robot sensors: light sensors like your eyes touch and pressure sensors like your hands chemical sensors (nose), Sonar sensors (ears) [3].

• Actuators:

The robots move and the parts with the help of these robot's move is called Actuators. Some examples of actuators are motors, pumps, and compressor etc. The brain tells these actuators when and how to respond or move [1].

• Program:

Robots only works or responds to the instructions which are provided to them in the form of a program. These programs only tell the brain when to perform which operation like when to move, produce sounds etc. These programs only tell the robot how to use sensors data to make decisions.

•Behavior:

Robots behavior is decided by the program which has been built for it. Once the robot starts making the movement, one can easily tell which kind of program is being installed inside the robot.

•Movement:

Your robot needs to be capable of moving around in environment. whether a robot with wheels or legs the robot needs to be able to move.

•Energy:

A robot needs to be powered by itself. Maybe by a solar power and battery. The way your robot will get his energy it depends on how it functions.

***Intelligence:**

A robot somehow needs to think (be smart) this is when the programing begins and be formed by programmers and receive commands on how it will be functioning.





I.2.2 Types of Robots:

There is many of robot's types like following [1]:

•Articulated:

The feature of this robot is its rotary joints and range of these are from 2 to 10 or more joints. The arm is connected to the rotary joint and each joint is known as the axis which provides a range of movements.

•Cartesian:

These are also known as gantry robots. These have three joints which use the Cartesian coordinate system i.e x, y, z. These robots are provided with attached wrists to provide rotatory motion.

•Cylindrical:

These types of robots have at least one rotatory joint and one prismatic joint which are used to connect the links. The use of rotatory joints is to rotate along the axis and prismatic joint used to provide linear motion.

•Polar:

These are also known as spherical robots. The arm is connected to base with a twisting joint and have a combination of 2 rotatory joint and one linear joint.

•Scara:

These robots are mainly used in assembly applications. Its arm is in cylindrical in design. It has two parallel joints which are used to provide compliance in one selected plane.

•Delta:

The structure of these robots is like spider-shaped. They are built by joint parallelograms that are connected to the common base. The parallelogram moves in a dome-shaped work area. These are mainly used in food and electrical industries



I.3 Scope And limitations Of Robots:

The people should be aware about robots benefits and if they will be helpful or not. Robots can go to planets remoting them from distance and exploring the space. they can pick information from people to spy on them so robots have two parts so were going to see advantage and disadvantage of robots [4].

I.4 advantages and disadvantages:

Now were going to see Advantages and disadvantages of human and robot technology we did take medical field as an example.in small table [5]:

	Surgeons	Robots
	Task versatility	Repeatability
Advantages	Judgment experience	Stable and untiring
	Hand-eye coordination	Resistance to ionizing radiation
	Dexterity at millimeter-to-centimeter	Use of diverse sensors in control (e.g.,
	scale	chemical, force, acoustic)
	Many sensors with seamless data fusion	Optimized for particular environment
	Quickly integrate extensive and diverse	Spatial hand-eye transformations
	qualitative information	handled with ease:
	Rudimentary haptic abilities	Improved dexterity
	Good judgement	Manage multiple simultaneous tasks
	Easy to instruct and debrief	3-D visualization
		Good degrees freedom
		May be sterilized
		Good geographical accuracy
	Tremors	Expensive
Disadvantages	Fatigue	Cumbersome
	Limited dexterity	No judgement
	Limited geometric accuracy	Absence of haptic sensation
	Imprecision	Large
	Variability in skill, age, state of mind	Inability to process qualitative
	Inability to process quantitative	information
	information easily ineffective at sub-	Not versatile
	millimeter scale	Technology still in infancy
	Limited sterility	More evidence of effectiveness needed
	Susceptible to radiation and infection	Limited to simple procedures
	Large operation room space required	Difficult to construct and debug

Table I.1Advantages and Disadvantages Of human And Robot Technology.

The above table was adapted from information provided by Stoianovici (2000), Lanfranco et al (2003). and Camarillo and al (2004).



I.5 Classification of robots:

Robots can be classified based on their environment and do an action according to the next figure. (**Figure I.2**) represent the deference between mobile and fixed robots. The fixed robots are commonly used in industrial field to perform specific tasks such soldering or painting parts in car manufacturing plants and many in medical field to manipulate a surgery in hospitals according to their precision.

By contrast, mobile robots are used to move around and perform tasks in large scale. They deal with more complex situation and do it effective and fast way possible. Examples of mobile robots are robotic vacuum cleaners and self-driving cars [6].

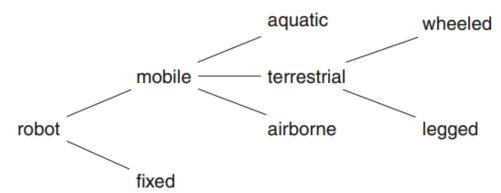


Figure I.1Classification of Robots by Environment and Mechanism of Interaction.



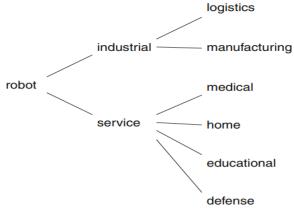


Figure I.2 Classification of Robots by Application Field [6].

I.5.1 Some robot's pictures:



Figure I.3 Industrial Robots.

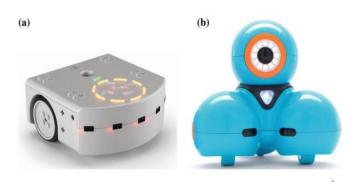






Figure I.4Humanoid Robots.



Figure I.5Autonomes Mobile Robots.



Figure I.6Learning Robot.





Robotics



Figure I.7Learning Robot Turtelbot.

I.6 Robotic Most Important Parts:

I.6.1 Mechanism:

A robot is a machine can do a physical work with interfering with their surroundings. physical means manipulation, locomotion, and any action will affect the environment or change the state of the robot (robot will move around). A robot has a lot of forms of mechanism parts to do certain action and can move around easily.



Figure I.8 Robot Arm.







Figure I.9 Moving Robot Arm.

I.6.2 Electronics Parts:

Some robot just works with mechanism and some need electronics part like the previews Pictures **Figure (I.7,I.6).** It represented in microcontroller or CPU unity to calculate and make sure the robot will move around by controlling motors. Or to read some sensors and show the collected data on a screen. Or give an order to the robotic arm to grab or move some stuff from the surrounding of the robot.

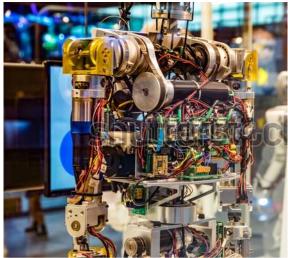


Figure I.10Robot Electronic Parts(face).

12



Robotics



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Figure I.11Robot Electrical Wiring.

I.6.3 Software in Robots:

Without command robot will not do a single step without some coding (software or algorithms). The code it will be written by engineers or anyone has some level at coding. there is a lot of code language such as python, java, C++, C#. ect. the code will be uploaded into the robot electrical system (CPU). So, the CPU will execute the code so the robot can move around.

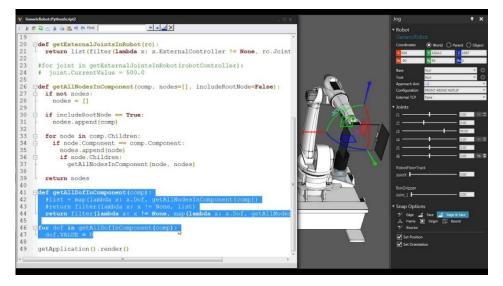


Figure I.12 Coding Example.

13



I.7 Conclusion:

In this chapter we did present some characteristics and types of robots depending on how they function on real life and how they sense their environment using sensors and actuator to do some duties such as industrial field or medical surgeries or helping human kind in their daily life. And we did show the advantage and disadvantage of robots and including humans in the situation to know how can robots effect our lives, some robots classified like fixed robot and mobile robots according on how they function.

In the next chapter we will be talking about Localization and mapping methods.

Chapter 2

Localization and Mapping on Robots



II. Localization and Mapping on Robots:

Chapter Guideline:

•You will learn:

✤The reason why robots used for being important to discover environment and knows its characteristics and the roll of using mapping to achieve that.

♣A title on history of mobile robots.

How we implement localization and mapping on robots.

•Tools needed:

oKnow the classification of the problem to make localization and mapping.

oThe relation with next chapter.

II.1 Introduction:

According to complexity and quickly becoming mathematically intractable. To being with, we have a fundamental issue with power supply, the robot needs to achieve some hard tasks autonomously during long period of time operation. This robot has to be aware with his environment all the time so it can move around without problems. Engineers can build a workspace to make robots explore it and knows its characteristics. It's a common to face unknown space or region to explore and give great results. And to have correct results Sensors be crucial for mobile robots precisely for that reason. The amount of data that the sensors can provides, it will be turned into results using deferent algorithms.

The relation between environment and the robot will be how it can recognize it characteristics so it can transform it into a map(data). So, before the robot can gives a map it has to calculate and perform some equations and algorithms to come up with some numbers, and convert it from numbers into 2D map or 3D according the how its system works. And it can give us also localization of the robot from this data.



One solution to this particular one is to estimate the map and localization of robot's positions. This called **simultaneous localization and mapping,** and it's currently known by the science community as SLAM acronym. This chapter will talk about how we can build a map assuming that localization has been solved somehow. SLAM is more complex then localization it's means that dealing with mapping and localization separately are easier.

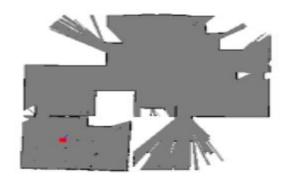


Figure II.1 This represent a SLAM results (mapping and localization).

II.2 How SLAM started:

SLAM was first shown in International Symposium on Robotics Research in 1995.after IEEE did define it in Robotics and Automation Conference in 1986. studies using statistical theory and navigation [7]. this was a time to show probabilistic methode were only just beginners to be introduced into robotics and AI am group of researchers was aiming to apply estimations theoretic method to solve mapping and localization problems. This include Peter Cheeseman, Jim Crowley, and Hugh Durrant-Whyte. Raja Chatila, Oliver Faugeras, Randal Smith and others also made useful contributions to the conversation S [8].

SLAM is a type of temporal model in which the goal is to infer a sequence of states from a noisy set of measurements [9].it can be to the calculation known for the system as a map that was given the previous states of measurements. states can be a lot of things for example Rosales and





Sclaroff (1999) used states as a 3D position of a bounding box around pedestrians for tracking their movements.

In 1998, at the Europe conference on Computer Vision Davison and others did presented a method by using camera without sensors this did led to the SLAM technology to be developed into vision-based SLAM that uses camera as a three-dimensional position detector.

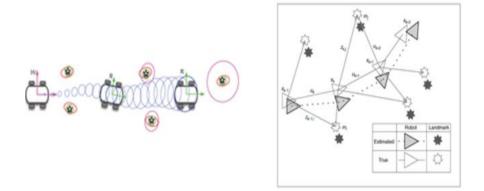


Figure II.2The Birth Of SLAM [10].

II.3 The Futures of SLAM (Simultaneous Localization And Mapping):

There is always different method available to deal with robot localization and mapping it's only based on probability and theory and statistics. There are many of ways to get quit great efficiency, to define our environment characteristics, an available sensors and actuators are more likely needed before we put SLAM method in the picture. The more our robot have sensors the more details can get from its surrounding.

II.3.1 What is and Why we use SLAM?

Visual **SLAM** algorithms are able to simultaneously build 3D maps of the world while tracking the location and orientation of the camera (hand-held or head-mounted for AR or mounted on a robot). **SLAM** algorithms are complementary to ConvNets and Deep Learning: **SLAM** focuses on geometric problems and Deep Learning is the master of perception (recognition)



problems. If you want a robot to go towards your refrigerator without hitting a wall, use **SLAM**. If you want the robot to identify the items inside your fridge, use ConvNets [13].

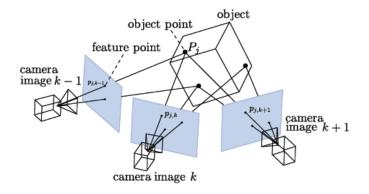


Figure II.3 represent SLAM technic to detect object using camera.

SLAM is a real-time version of Structure from Motion (SfM). Visual **SLAM** or vision-based **SLAM** is a camera-only variant of SLAM which forgoes expensive laser sensors and inertial measurement units (IMUs). Monocular SLAM uses a single camera while non-monocular **SLAM** typically uses a pre-calibrated fixed-baseline stereo camera rig. **SLAM** is prime example of a what is called a "Geometric Method" in Computer Vision. In fact, CMU's Robotics Institute splits the graduate level computer vision curriculum into a <u>Learning-based Methods in Vision</u> course and a separate <u>Geometry-Based Methods in Vision</u> course [10].

o Localization

Many people don't know their own location or distance so they can be lost in roads the robot will calculate all the path and direction they did pass into and study all the short movements relative with the surrounding so the SLAM tech will solve this problem and detect everything and convert it into a map.





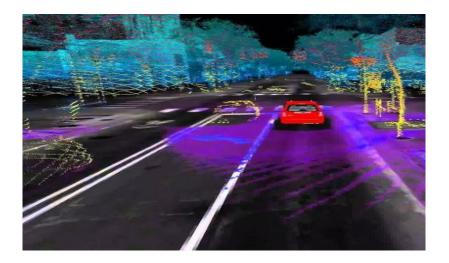


Figure II.4SLAM Application (Localization).

\circ Mapping

Vision-based SLAM will use camera to collect point (data) from all viewpoints through detection and matching. once all the points are assembled by the triangulation techniques a map will be generated by the program.

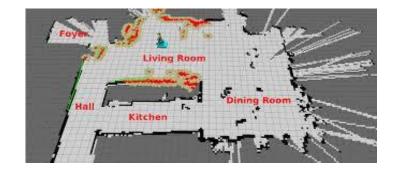


Figure II.53D SLAM Map.



II.3.2 **SLAM Applications?**

The most common real application of **SLAM** is self-driving cars it's from the most important application in human life that will avoid traffic and prevent work accident from happening. For many years to come it will make sense that the **SLAM** depends on how we develop many algorithms based only on webcam to be that efficiency. As a research topic, Visual **SLAM** is much friendlier to thousands of early-stage PhD students who'll first need years of in-lab experience with **SLAM** before even starting to think about expensive robotic platforms such as self-driving cars.

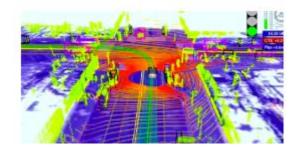


Figure II.6Google's Self-Driving Car's Perception System. From IEEE Spectrum's.

Also SLAM technology is used into field robots. For example, rovers and landers for exploring Mars use visual **SLAM** systems to navigate autonomously. And agriculture field, as well as drones to explore valleys and forest from the top of sky's all those techs use mapping and different SLAM algorithms [11].

One of the great opportunities for SLAM systems is to replace GPS tracking to navigate in certain applications, because GPS system are not used indoors applications or in mega cities where the building is too high so that the satellite can reach. Visual SLAM systems solve each of these problems as they're not dependent on satellite information and its great measure tool with the physical world around.



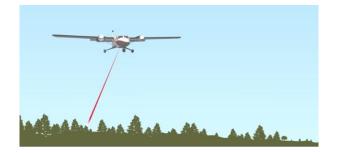


Figure II.7 Plains Using SLAM [12].

(travel time) * (speed of light) 2	
Mun man mar	n

Figure II.8 Plains Result Using SLAM Algorithms [12].

In **figure 2.3** and **figure 2.3** we can see that the SLAM technology is used in plain to discover forest and to detect object from the sky from measuring latitude of plain and calculating distance from the ground and tress we get 3D map by applicating difficult and complex algorithms [12] (SLAM algorithms).

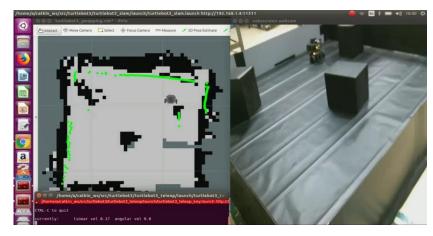


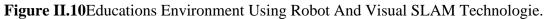
Figure II.9 3D Map Using SLAM (Mapping and Localization Technic) [12].

22



Visual SLAM is just one of many innovative technologies under the umbrella of embedded vision. Many studies are being developed and new technics based on deep learning and machine learning so that can applicate SLAM technology in different fields. Like educations purposes.





II.3.3 How SLAM Works?

Most visual SLAM systems begin by tracking set points through set of camera or deferent smart sensors to get their 3D or 2D positions. while simultaneously using this information to approximate camera pose. The goals of those systems are to map the environment based on their location for the purposes of navigation [12].

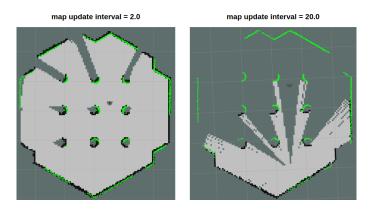


Figure II.11 2D Map. SLAM Result Using Virtual Simulation In Linux.





This is possible with a single 3D vision camera, unlike other forms of SLAM technology.as long as there more data available (points) through each frame, both the orientation of the sensor and the structure of the environment can be easy to understand by using this technology.

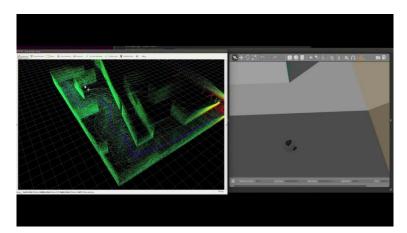


Figure II.12 3D Map. SLAM Result Using Virtual Simulation in Linux.

All systems who works with SLAM algorithms are aiming to minimize reprojections error, Visual SLAM algorithms all working in real time, so often location data and mapping data be processed in the moment, but simultaneously, to facilities faster processing before last results.

II.4 How We Implement SLAM System in Robots:

SLAM can be applicated into robots with simple ways. Like adding sensors or camera into the robot and a microcontroller to collect data and analyze it and convert it into useful information. robots needed to move around so that it can give us a map and his location or our car location for unknows environment, it's not easy to localize itself because we need a map so the robot can estimate localization.



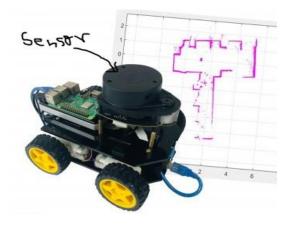


Figure II.13 Robot Car with LIDAR Sensor.

Clearly, lightweight SLAM algorithms are needed in intelligent robotic systems, mobile robots are limited because of the size and capabilities and power budget so it's simply equipped with microcontroller which has lower capability then a high CPU performance



Figure II.14 Raspberry pi 3 (Microcontroller or CPU Unite).

Robotic vacuum cleaner it's been used in indoor housekeeping applications, most of this vacuum just wander around the environment and clean up the floor along its path. After integrating SALM into the robotic system we can make our robots intelligent



Figure II.15 Smart Vacuum Cleaner.



Figure II.16 Old Vacuum Cleaner.

Also, Self-driving cars was developed to be used in autonomies driving using complex SLAM algorithms





Figure II.17 Self Driving Car With LIDAR And Camera.

We conclue how we impliment SLAM in robot systems we need microcontroller and sensor and algorithms that can calculate and connect every point togather to get map and localization.



Figure II.18 Control Unity.

RPLiDAR A1



Figure II.19 RPLIDAR A1 Sensor.

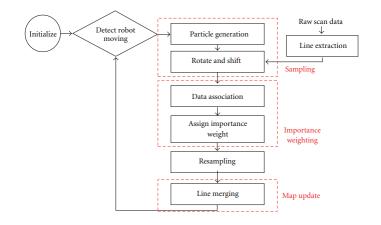


Figure II.20 Overall Flowchart Of A Particle Filter-Based Algorithm.

Usually an RBPF-based SLAM algorithm can be implemented by using the Sampling Importance Resampling (SIR) filter, which is one of the most commonly used particle filtering algorithms (hindawi, 2011)[13,14], and a map update technique. The entire procedure can be summarized in the following steps,

(1) *Sampling*: New particles are generated from the previous particle using a motion model.

(2) <u>Importance Weighting</u>: Each new particle is assigned an importance weight to determine the accuracy of the particle according to how well the current observation matches the map it has already built.



(3) <u>**Resamp**</u>

ling: Particles with low weights are likely to be replaced by the ones with high weights.

(4) <u>Map Update:</u> The most current map observed by the laser range finder is updated to each remaining particle after the resampling step according to its individual pose, so that each particle has a most updated map of the environment.

Not all SLAM algorithms fit any kind of observation (sensor data) and produce any map type. The following table summarizes what algorithms (of those implemented in Mobile Robot Programming Toolkit (MRPT)) fit what situation.

↓Observations \ Maps →	Occupancy grid (Class COccupancy GridMap2D)	Point maps (Class CPointsMap)	Landmark map (class depends on SLAM method)	Graph of pose constraints
2D laser scanner (CObservation 2DRangeScan)	rbpf-slamicp-slam	rbpf-slamicp-slam	×	×
1D sonar range readings (CObservation Range)	• rbpf-slam	×	x	×
Features / Landmarks (SLAM method-dependent)	×	×	 kf-slam srba Bundle adjustment	×
Range-only sensors (CObservation BeaconRanges)	×	×	• ro-slam	×
Relative poses	×	×	×	 graph- slam srba

Table II.1	Some of SLA	M Map	Types	Vs Algorithms
------------	-------------	-------	-------	---------------

Some of the List of MRPT apps

- Application: carmen2rawlog
- Application: carmen2simplemap
- Application: DifOdometry-Camera
- Application: DifOdometry-Datasets
- Application: features-matching



- Application: gps2rawlog
- Application: graph-slam
- Application: graphslam-engine
- Application: grid-matching
- Application: holonomic-navigator-demo
- Application: icp-slam
- Application: icp-slam-live
- Application: image2gridmap
- Application: kf-slam
- Application: kinect-3d-slam
- Application: kinect-3d-view
- Application: kinect-stereo-calib
- Application: map-partition
- Application: navlog-viewer
- Application: observations2map
- Application: pf-localization
- Application: PTG-configurator
- Application: rawlog-edit
- Application: rawlog-grabber
- Application: rbpf-slam
- Application: ReactiveNav3D-Demo
- Application: ReactiveNavigationDemo
- Application: ro-localization
- Application: robotic-arm-kinematics



- Application: SceneViewer3D
- Application: simul-landmarks
- Application: srba-slam (Relative Bundle Adjustment and Relative Graph-SLAM)
- Application: track-video-features
- Application: velodyne-view
- Application: 2d-slam-demo
- Application: camera-calib (Camera intrinsic calibration)
- Application: RawLogViewer
- Application: GridmapNavSimul (mrpt, 2020) [15]
- SLAM algorithms:
- SLAM (Simultaneous Localization and Mapping) for beginners: the basics
- Bayesian range-only SLAM (RO-SLAM) with SOGs
- Derivation and Implementation of a Full 6D EKF-based Solution to Range-Bearing SLAM
- HMT-SLAM
- RBPF-SLAM algorithms (C++ library mrpt-slam)
- Sparser Relative Bundle Adjustment (SRBA)

Now were going through some of details about one of the SLAM algorithms which is SLAM (Simultaneous Localization and Mapping) for beginners: the basics

II.4.1 Content And Design Of SLAM Problems:

SLAM is a way that a robot can build a map and gives a localization information. In slam both the path and platform and location of all indicators are estimated on-line without the need for any previous knowledge of location.

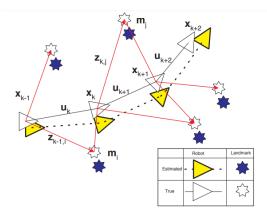


Figure II.21 The essential SLAM problem.

A simultaneous estimate of both robot and landmark locations is required. The true locations are never known or measured directly. Observations are made between true robot and landmark locations. See text for details [8].

figure II.21 At a time instant k, the following quantities are defined:

• **xk:** The state vector describing the location and orientation of the vehicle.

• uk: The control vector, applied at time k-1 to drive the vehicle to a state xk at time k.

• mi: A vector describing the location of the i the landmark whose true location is assumed time invariant.

• **zik:** An observation taken from the vehicle of the location of the **i** the landmark at time **k**. When there are multiple landmark observations at any one time or when the specific landmark is not relevant to the discussion, the observation will be written simply as **zk** [8].

II.4.2 **Probabilistic SLAM:**

In probabilistic form, the Simultaneous Localization and Map making (SLAM) problem requires that the probability distribution [8].

probability distribution -----> [P(xk, m | Z0: k, U0: k, x0] (1)



be calculated for all times k, this probability distribution explains the parts posterior density of the landmark locations and vehicle status (at time K) given the recorded observations and control inputs up to and including time k together with the initial state of the vehicle.

Starting with an estimate for the distribution P(xk-1, m | Z0:k-1, U0:k-1) at time k - 1, the joint posterior, following a control uk and observation zk, is calculated using Bayes Theorem. This calculation needs that transition model and an observation model are define explaining the effect of control input and observation respectively.

The observation model describes the probability of making an observation zk when the location and land mark are knowing it will be described in from

P(zk | xk, m). (2)

The **Motion model** for the robot can be explained in terms of a probability distribution on state transition in the form

P(xk | xk-1, uk)(3)

The SLAM algorithms are now added into a standard two-step recursive (sequential) prediction (time-update) correction (measurement-update)

$$P(\mathbf{x}_k, \mathbf{m} \mid \mathbf{Z}_{0:k-1}, \mathbf{U}_{0:k}, \mathbf{x}_0)$$

= $\int P(\mathbf{x}_k \mid \mathbf{x}_{k-1}, \mathbf{u}_k)$
 $\times P(\mathbf{x}_{k-1}, \mathbf{m} \mid \mathbf{Z}_{0:k-1}, \mathbf{U}_{0:k-1}, \mathbf{x}_0) d\mathbf{x}_{k-1}$

Figure II.22 Time-update.

 $P(\mathbf{x}_k, \mathbf{m} \mid \mathbf{Z}_{0:k}, \mathbf{U}_{0:k}, \mathbf{x}_0) = \frac{P(\mathbf{z}_k \mid \mathbf{x}_k, \mathbf{m}) P(\mathbf{x}_k, \mathbf{m} \mid \mathbf{Z}_{0:k-1}, \mathbf{U}_{0:k}, \mathbf{x}_0)}{P(\mathbf{z}_k \mid \mathbf{Z}_{0:k-1}, \mathbf{U}_{0:k})}$

Figure II.23Measurement Update.

However, the SLAM problem has more forms then this equation.

Referring again to (**figure II.21**) it can see much error between predicting and the true localization between landmarks and is in fact due to a single source errors in common of where the robot will be in the position (landmarks) observations are made. In turn, this implies that the errors in landmark location estimates are highly correlated. Practically, it's means that the location between every two landmarks mi-mj, will be known even if the landmark is risky to know [8].

The important thing in SLAM was realizing that the correlations with landmark be predicted increase 4 monotonically as more and more observations are made. Its means that the location is always improved to be known and never diverges, regardless of robot motion.

This convergence occurs because the robot observation can be considered as nearly independent measurements of the relative location between landmarks. Referring again to (**figure II.21**), consider the robot at location xk observing the two landmarks mi and mj the relative location of landmarks is separated from coordinated frame of the vehicle and great observation from the fixed location will be independent measurements of the relative relationship between landmarks. Soon the robot when it changes a location to another will observe landmark mj this allows the prediction of location of the robot and landmark to be updated relative to the last point (landmark) xK. This occurs because the two landmarks are highly correlated (their relative location is well known). Also, in (**figure II.21**) at location xK+1 the robot will observe two new landmarks relative to the mj immediately the new land marks will be updated to the map. Later update to these landmarks will also update landmark mj and through this landmark mi and so on. All of this end up with forming a network linked by relative location or correlations whose precision or value increases whenever an observation is made.

This process can be seen in (**figure II.24**) as a network of springs connecting all landmarks together, when the robot moves through this environment and takes observation if the new points (landmarks) the springs become more strong.in the limit, a grid map of landmarks orprecisely relative map of the surrounding is obtained. As the map is built, the location accuracy of the robot will be known it depend on how much the quality of the map is relative to measurement sensor. In



the theoretical limit, robot relative location accuracy becomes equal to the localization accuracy achievable with a given map.

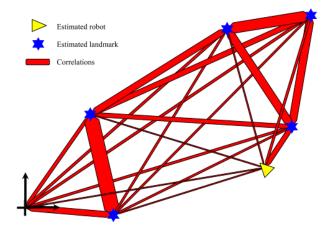


Figure II.24Spring network analogy [8].

II.4.3 Solutions to The SLAM Problem:

Solutions to the probabilistic SLAM problem involve finding an appropriate representation for the observation model Equation 2 and motion model Equation 3 which allows efficient and consistent computation of the prior and posterior distributions in Equations 4 and 5. By far the most common representation is in the form of a state-space model with additive Gaussian noise, leading to the use of the Extended Kalman Filter (EKF) to solve the SLAM problem as described.

In robotics, EKF SLAM is a class of algorithms which deals withthe extended Kalman filter (EKF) for simultaneous localization and mapping (SLAM). Normally, EKF SLAM algorithms are feature based, and use the maximum likelihood algorithm for data association. In the 1990s and 2000s, EKF SLAM had been the de facto method for SLAM, until the introduction of <u>FastSLAM [16]</u>.





In order to achieve exploration the EKF machinery is full with extra step of landmarks initialization, where every new land marks will be added to the map Landmark initialization is performed by inverting the observation function and using it and its Jacobians to compute, from the sensor pose and the measurements, the observed landmark state and its necessary co- and cross-variances with the rest of the map. These relations are then appended to the state vector and the covariances matrix.

The following table explain the similarity and differences between EKF and EKFSLAM:

Event	SLAM	$\mathbf{E}\mathbf{KF}$	
Robot moves	Robot motion	EKF prediction	
Sensor detects new landmark	Landmark initialization	State augmentation	
Sensor observes known landmark	Map correction	EKF correction	
Mapped landmark is corrupted	Landmark deletion	State reduction	

Table II.2 EKF Operations for Achieving SLAM.

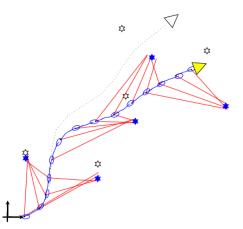


Figure II.25 Realization of Robot Path in The Fast -SLAM Algorithm.

The ellipsoids show the proposal distribution for each update stage, from which a robot did stop is a data gathering and assuming the postions is perfect the observed landmarks are updated. The quality of the map it depends on the accuracy of the trajectory. Many such trajectories provide a probabilistic model of robot location [8].



II.5 The Relation with Next Chapter:

Next chapter will be talking how we can import different SLAM algorithms ender a ROS (Robot Operation System) that will operate in Linux system.

II.6 Conclusion

In this chapter we explained in general about SLAM technology (Simultaneous localization and Mapping) .to make a map from scratch and let the robot to know its localization into that environment and the SLAM work in real time and predict its own path and also connect everything together to get a 2D or 3D map. And various application field which is self-driving cars plains, drones and educational robot cars like Turtelbot. Specially how SLAM was developed in the first start by researchers and SLAM problems in first depart and some solution to that problem and it end up with fast-SLAM algorithms. And now everyone is seeking to develop faster algorithms to get great result on difficult situation like AI and deep learning.



Chapter 3

ROS

(Robotic Operation System)



III. Robotic Operation System:

III.1 Introduction

ROS (Robots Operation System) is an open-source, system for robots it provides every tool you need including hardware abstraction low-level device control implementation of commonly-used functionality, message-passing between processes and package management it also provides some tools and libraries for building writing and running some code across multiple computers. Although the research community is quite active in developing applications with ROS and extending its features, the amount of references does not translate the huge amount of work being done.

Running sets of ROS-based processes are shown in a graph architecture where processing takes place in nodes that may receive, post and veracity of sensor data, control, state, planning. ROS itself is not real-time OS but it is possible to write some real time algorithms in ROS system, the lack of support for real-time systems has been addressed in the creation of ROS 2.0.

Software in the ROS system can be separated into three groups:

language-and platform-independent tools used for building and distributing ROS-based software.

•ROS client library implementations such as roscpp, rospy, and roslisp

■packages containing application-related code which uses one or more ROS client libraries.



III.2 ROS Goals:

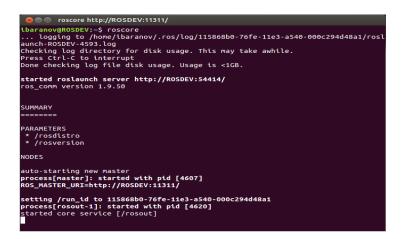


Figure III.1 Roscore Launch in Terminal.

The first goal of ROS is to support code preparation in robotcs research and development. ROS is a distributed framework of processes (aka *Nodes*) that enables executables to be individually designed and loosely coupled at runtime. This process can be gathered into packages and be simply shared. This design, from the filesystem level to the community level, enables independent decisions about development and implementation, but all can be brought together with ROS infrastructure tools [17].

There are several other goals of the ROS framework:

ROS-agnostic libraries: the preferred development model is to write ROS-agnostic libraries with clean functional interfaces.

Language independence: ROS are easy to be putted in any modern programming language it's already programed in **python** and **C++** and **Lisp** and we have experimental libraries in Java and Lua.

Easy testing: ROS has a builtin unit/integration test framework called <u>rostest</u> that makes it easy to bring up and tear down test fixtures.

Scaling: ROS is appropriate for large runtime systems and for large development processes.



III.3 Operations System:

ROS only work on Unix-based platforms. Software for ROS is primarily tested on Ubuntu and Mac OS X systems, the community has contributing support for Fedora, Gentoo, Arch Linux and other Linux platforms. While in windows is available but it's not fully explored.

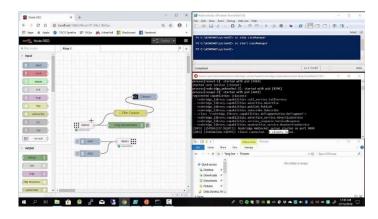


Figure III.2ROS in Windows 10.

III.4 ROS Context:

Master: often referred to as roscore.to launch a system core and enable all commands and tools and you can connect every **node** in the system [18].

Graph Resource: a name of resources (node, topic, service, or parameter) The naming scheme is hierarchical and has many aspects in common to UNIX file system paths.

Node: A *node* is a process that performs computation. Nodes are combined together into a graph and communicate with one another using streaming <u>topics[19]</u>.

Topic: A unidirectional, asynchronous, strongly typed, it's a style communication in the publish-subscribe mechanism identified by the **Graph Resource**.

Messages: tool can print out message. Also, we can say it's a description language for describing the data values that ROS node are publishing. This will make it easy to ROS tools to



generate source code for the message type in more than one language.[20] Messages can communicate with each other by publishing messages to topics. A message is a simple data structure, comprising typed fields.

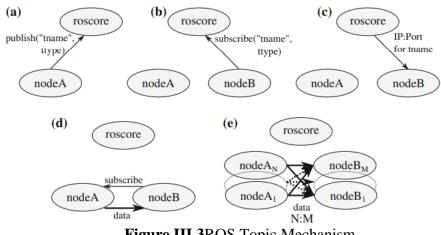


Figure III.3ROS Topic Mechanism.

Service: its defined by bunch of messages one for requesting and the other for replaying.

Services are defined using srv files, which are compiled into source code by a ROS client library [21].

Roslaunch: A command line tool and XML format to coherently start a set of nodes including remapping of names and setting of parameters [22]

ROS Versions(distribution): III.5

A ROS distribution is a set of ROS packages. They are all connected to Linux. The purpose of the ROS distributions is to let developers work against a relatively stable codebase until they are ready to roll everything forward. Sometimes there is some bugs in the ROS version so they try to fix it every time by updating all packages but for "higher" level packages, the rules are less strict, and so it falls to the maintainers of a given package to avoid breaking changes [23].

Chapter3

Robotic Operation System

Distro	Release date	Poster	Tuturtle, turtle in tutorial	EOL date
ROS Noetic Ninjemys	May, 2020 (planned, see Upcoming Releases)	ТВА	ТВА	May, 2025 (planned)
ROS Melodic Morenia (Recommended)	May 23rd, 2018	Melon lice	Ŵ	May, 2023 (Bionic EOL)
ROS Lunar Loggerhead	May 23rd, 2017	ROS	٢	May, 2019
ROS Kinetic Kame	May 23rd, 2016		Å	April, 2021 (Xenial EOL)
ROS Jade Turtle	May 23rd, 2015		*	May, 2017
ROS Indigo Igloo	July 22nd, 2014			April, 2019 (Trusty EOL)
ROS Hydro Medusa	September 4th, 2013		*	May, 2015
ROS Groovy Galapagos	December 31, 2012		Ô	July, 2014
ROS Fuerte Turtle	April 23, 2012		-	-
ROS Electric Emys	August 30, 2011		*	-
ROS Diamondback	March 2, 2011		, ¢	-
ROS C Turtle	August 2, 2010		*	-
ROS Box Turtle	March 2, 2010	iiiBox Turtle	Ó	-

Figure III.4 ROS List of Distribution [24].

Signs:

- light yellow: future release.
- green: supported release.
- grey: unsupported release (End of Life).



III.6 Ubuntu Install of ROS kinetic

III.6.1 Installation:

ROS Kinetic **ONLY** supports Wily (Ubuntu 15.10), Xenial (Ubuntu 16.04) and Jessie (Debian 8) for debian packages. ROS kinetic only support some versions like ubuntu 15.10 Xenial Ubuntu 16.04. This installation is provided by the official community of ROS developers [25]. http://wiki.ros.org/kinetic/Installation/Ubuntu

III.6.2 Configure Your Ubuntu Repositories

Configure your Ubuntu repositories to allow "restricted," "universe," and "multiverse." You can <u>follow the Ubuntu guide</u> for instructions on doing this.

III.6.3 Setup Your Sources List

Setup your computer to accept software from packages.ros.org.

sudo sh -c 'echo "deb http://packages.ros.org/ros/ubuntu \$(lsb_release -sc) main" >
/etc/apt/sources.list.d/ros-latest.list'

III.6.4 Set Up Your Keys

sudo apt-key adv --keyserver 'hkp://keyserver.ubuntu.com:80' --recv-key C1CF6E31E6BADE8868B172B4F42ED6FBAB17C654

If you experience issues connecting to the keyserver, you can try substituting hkp://pgp.mit.edu:80 or hkp://keyserver.ubuntu.com:80 in the previous command. Alternatively, you can use curl instead of the apt-key command, which can be helpful if you are behind a proxy server:

curlsSL'http://keyserver.ubuntu.com/pks/lookup?op=get&search=0xC1CF6E31E6BADE8 868B172B4F42ED6FBAB17C654' | sudo apt-key add –



III.6.5 Installation

First, make sure your Debian package index is up-to-date:

sudo apt-get update

There are many different libraries and tools in ROS. We provided four default configurations to get you started. You can also install ROS packages individually.

In case of problems with the next step, you can use following repositories instead of the ones mentioned above <u>ros-shadow-fixed</u>

•Desktop-Full Install: (Recommended) :

ROS, rqt, rviz, robot-generic libraries, 2D/3D simulators, navigation and 2D/3D perception

sudo apt-get install ros-kinetic-desktop-full

•Desktop Install: ROS, rqt, rviz, and robot-generic libraries

sudo apt-get install ros-kinetic-desktop

•ROS-Base: (Bare Bones) ROS package, build, and communication libraries. No GUI

tools.

sudo apt-get install ros-kinetic-ros-base

•Individual Package:

You can also install a specific ROS package (replace underscores with dashes of the package name):

sudo apt-get install ros-kinetic-PACKAGE

e.g.

sudo apt-get install ros-kinetic-slam-gmapping

To find available packages, use:



apt-cache search ros-kinetic

III.6.6 Environment Setup

It's convenient if the ROS environment variables are automatically added to your bash session every time a new shell is launched:

echo "source /opt/ros/kinetic/setup.bash" >> ~/.bashrc

source ~/.bashrc

If you have more than one ROS distribution installed, ~/.bashrc must only source the setup.bash for the version you are currently using.

If you just want to change the environment of your current shell, instead of the above you can type:

source /opt/ros/kinetic/setup.bash

If you use zsh instead of bash you need to run the following commands to set up your shell:

echo "source /opt/ros/kinetic/setup.zsh" >> ~/.zshrc

source ~/.zshrc

III.6.7 Dependencies for Building Packages

Up to now you have installed what you need to run the core ROS packages. To create and manage your own ROS workspaces, there are various tools and requirements that are distributed separately.For example, <u>rosinstall</u> is a frequently used command-line tool that enables you to easily download many source trees for ROS packages with one command.

To install this tool and other dependencies for building ROS packages, run:

sudo apt install python-rosinstall python-rosinstall-generator python-wstool build-essential



III.6.8 Initialize Rosdep

Before you can use many ROS tools, you will need to initialize rosdep. rosdep enables you to easily install system dependencies for source you want to compile and is required to run some core components in ROS. If you have not yet installed rosdep, do so as follows.

sudo apt install python-rosdep

With the following, you can initialize rosdep.

sudo rosdep init

rosdep update

III.6.9 Build Farm Status

The packages that you installed were built by the <u>ROS build farm</u>. You can check the status of individual packages <u>here</u>.

III.7 Start Your Project:

After the installation of the ROS kinetic and updating all packages you can work and deal with different projects and write your code even with Python OR C++ or Lisp.

III.8 Why Using ROS?

III.8.1 **ROS in General:**

The same reason when you build your project in the field and many application like drones and four wheels motors.., you can only use ROS to build your part in virtual world using some coding the fastest you figure outthe meaning of how communications works between nodes of the program, you can set up new parts of an application very easily [26].





III.8.2 ROS Packages for Everything:

ROS this system has everything you need form driving cars automatically just you access this with a package and controlling robot with joystick that available as a package you can also import some project and modify them to suet your ideas.

III.8.3 ROS Has Great Simulation Tools:

In any project you need some tools to run your project in good conditions and those tools, such as Rviz and Gazebo. Gazebo you can simulate some robots in 3D vision. Or mapping the environment surrounding your robot.

III.8.4 You Can Control Multiple Robots With ROS:

This means you can access to different robot in the same time and each robot can communicate with each other and each robot has its own ROS system.

III.8.5 ROS Is Light:

The ROS system it can't take so much from your system drive and resources you can easily install it and start in few minutes. And you can even import the ROS into an embedded system so you can use in deferent way.

III.8.6 More Compatible with Your Ideas:

You can do more stuff in your ROS system but you don't have to create each part from your project you might focus on some development point, and integrate the rest from other sources.

III.9 Conclusion:

In this chapter we did explain about ROS (Robotic Operation System). How you upload the kinetic version into your Linux system and how you can use all tools provided by the ROS system like setting the environment source it to apply your requirement. And we showed all the version that you can install it into Linux. Most important part how the system communicate with you and how you can extract all information.

Chapter 4

Application and Discussion



IV. Application and Discussion.

IV.1 Introduction:

Maps can be so difficult things to understand and they help us in our systems to figure out our way into the exit or the target that we want to find, Humans have admit the importance and the value of maps to their lives, saying that maps can be found in the old cycles more than 5,000 years ago, now maps are so important that were using it in different fields from Google Maps into GPS to find our way, In other definition maps even became an important tools that went inside our cars systems we used daily from finding our way to home or work and event in robotics fields like autonomous cars that google companies did developed and equipped it with cameras and smart sensor to detect and efficient navigate surrounding unknown areas. This technology of mapping is more useful to be used in hard and difficult terrains to explore without spearing human soles.

Other ways GPS use maps to navigate and localize the position of the car by using satellites with triangulation method to calculate position and velocity by applying some algorithms based on Artificial Intelligent. Sometimes GPS don't work inside big buildings or mega police cities because the minimum number of satellites is 3 to localize the position so it can't connect to the GPS, Robot can access inside building so with the right sensors we can create 2D or 3D map for that facility without using GPS or something else [27].

To test this technology we have many ways, even in real application or by testing it in virtual world using some coding and simulations platforms that enable us to use some expensive sensors and multiple version robots' cars, drones, rovers, all that is shown down in this chapter.

IV.2 Component and Design of Robot:

The first thing about robots is the hardware that matters from the process unity into the power supply and for this project I did chose to work with four wheels robot can only move in flat surface, you can count on any robot can move according what you want to do, for example a robot who can climb stairs and pic up things like robotic arm so with that you can apply some high and



complexmovement beside just moving around, in this chapter we only need a robot who can carry some sensor to create a simple map for the environment.

IV.2.1 Objectives:

-Installing and Learning about ROS environment.

-Applying some algorithms on Linux using the Terminal.

-build some robots in Linux.

-Built our own robot using some tools and test it.

-Built our real robot.

-Test our robot with sensors.

IV.2.2 Choosing the Component:

IV.2.2.1 Mechanical parts:

Motors, wheels, power supply, jumping wires, chassis.

o100 RPM Bo Motor – Straight:

The motors is shown down in (figure IV.1).

≻Low density: lightweight, low inertia.

Capability to absorb shock and vibration as a result of elastic compliance.

Ability to operate with minimum or no lubrication, due to inherent lubricity.

- ≻The relatively low coefficient of friction.
- ≻Operating Voltage (VDC): 3~12.
- ≻Shaft Length (mm): 8.5
- Shaft Diameter (mm): 5.5 (Double D-type)..
- ≻No Load Current: 40-180mA.
- ≻Rated Speed(After Reduction): 100 RPM.
- ≻Rated Torque: 1 Kgcm.
- The motor is ideal for DIY enthusiast

•Dual Shaft Bo Motor with Big Wheel:



The Wheels is shown down in (figure IV.2).

≻With upgraded tire tread for greater friction.

Small shaft with matching wheels gives an optimized design for your application or

robot

- ≻Diameter: 65 mm.
- ≻Width: 28 mm.
- ≻Color: Yellow



Figure IV.1 Straight BO



Figure IV.2 Wheels.



•Chassis:

This this is the buddy of our robot the one who holds the motors and wheels in the follows figure:



Figure IV.3 Transparent chassis.

Tools-and-equipment:

That are the equipment your going to need them to assemble your robot together for example the multimeters for checking that all parts are connected all presented in (**figure IV.4**).

- ≻Soldering iron.
- ≻Jumper wires.
- ≻Multimeters.



Figure IV.4 Tools and equipment's.



•Process Unity:

In this project you will choose anything you want to analyze the Data coming from sensors. In this real building part, I did go with raspberry pi 3 B module in (**figure IV.5**) because we're going to use ROS (Robotic Operation System) to use some important tools from it.



Figure IV.5 Raspberry pi 3 B+ Module

►1.4GHz 64-bit quad-core processor, dual-band wireless LAN, Bluetooth 4.2/BLE, faster Ethernet, and Power-over-Ethernet support (with separate PoE HAT)

These modules allow a designer to leverage the Raspberry Pi hardware and software stack in their own custom systems and form factors.

These modules have extra IO interfaces over and above what is available on the Raspberry Pi model A/B boards, opening up more options for the designer.

To know more about raspberry pi 3 b + visit its datasheet:

<u>https://www.raspberrypi.org/documentation/hardware/computemodule/datasheets/rpi_DAT</u> <u>A_CM3plus_1p0.pdf.</u>

ODrivers:

>1298 motor driver and ultrasonic sensor hc-sr04(H-bridge) (figure IV.6).

It's a device that enable us to control motor direction and speed by sensing commands throw the command pins like it shown in (**figure IV.7**).



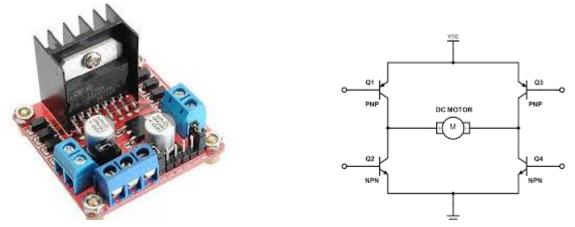
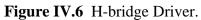


Figure IV.7 L298 Driver.



• **Communication:**

 \succ we will access to the robot by using the WIFI on the raspberry pi 3 by activating the (SSH mode).

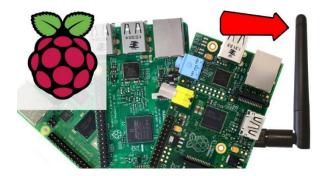


Figure IV.8 Raspberry pi 3 WIFI.

•Power supply:

Using Two batteries of 3.7 v in series to have more power with 2 x 8800 mAh.



Figure IV.9 3.7 Battery 8800 mAh.

OSensors:

In this project we did choose an expensive sensor (LIDAR) (figure IV.11).

► RPLIDAR A1 is a low cost 360-degree 2D laser scanner (LIDAR) solution developed by SLAMTEC. The system can perform 360degree scan within 6meter range. The produced 2D point cloud data can be used in mapping, localization and object/environment modeling.

➢ RPLIDAR A1's scanning frequency reached 5.5 hz when sampling 360 points each round.
And it can be configured up to 10 hz maximum.

► RPLIDAR A1 is basically a laser triangulation measurement system. It can work excellent in all kinds of indoor environment and outdoor environment without sunlight.

System connection: with USB adapter Figure IV.11.

Sensor power supply only needs from (5-10v).



Figure IV.10 RPLIDAR System Composition.





Figure IV.11 RPLIDAR With USB Adapter.

•Why This Sensor:

According for what we want to do in this project (build 2D map with our robot), The best way is with this sensor it comes with different feature specially in its own mechanism.

RPLIDAR is based on laser triangulation ranging principle and uses high-speed vision acquisition and processing hardware developed by **SLAMTEC**. The system measures distance data in more than 2000 times per second and with high resolution distance output.

RPLIDAR emits modulated infrared laser signal and the laser signal is then reflected by the object to be detected. The returning signal is sampled by vision acquisition system in RPLIDAR A1 and the DSP embedded in RPLIDAR A1 start processing the sample data and output distance value and angle value between object and RPLIDAR A1 through communication interface.





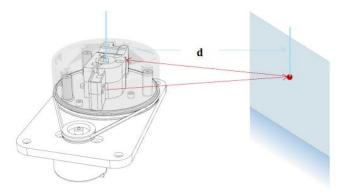


Figure IV.12 RPLIDAR A1 Working Schematic.

➢ in simple word the LIDAR gives us points each point represent a distance according into our Sensor like in (figure IV.12).

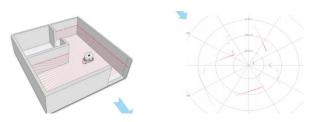
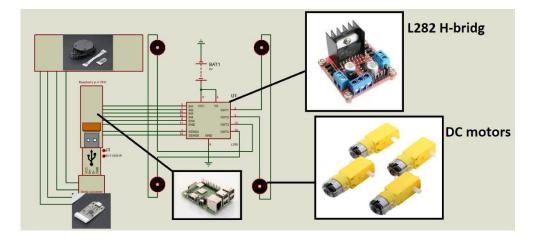


Figure IV.13 An Example About How RPLIDAR Work Inside Doors.





IV.3 Our Robot Electronic Circuit assembly:

Figure IV.14 Robot Circuit.

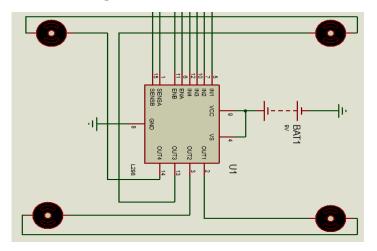


Figure IV.15 Robot Control Direction Circuit (H-bridg and Motors).

IV.4 Getting Started:

In this part were going to demonstrate the work into two divisions some work only will be in software and the other will be with the real robot.



IV.4.1 Installing Linux To Fix Our ROS Tools:

IV.4.1.1 Installing Linux:

First you need to prepare your computer with with Linux system Ubuntu 16.04 so you can install and build your project using some tools from ROS.



Figure IV.16Ubuntu 16.04 Linux System.

≻To install ubuntu 16.04 visit this site:

https://ubuntu.com/tutorials/install-ubuntu-desktop-1604#1-overview

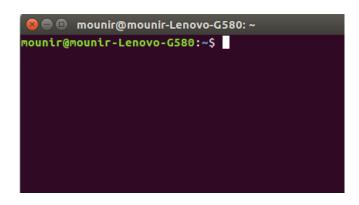
IV.4.1.2 Installing and Configure ROS Environment:

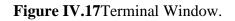
To Install ROS, you need to run some commands lines in the Terminal we have deferent ROS Versions we did choose ROS kinetic distribution. To start installation, you need to follow the next steps "<u>http://wiki.ros.org/kinetic/Installation/Ubuntu</u>".

≻Open the Terminal:

And type some configuration commands and it follow with some ROS installation command and update the system.







\circ First setting up the source list with this command

sudo sh -c 'echo "deb http://packages.ros.org/ros/ubuntu \$(lsb_release -sc) main" >

/etc/apt/sources.list.d/ros-latest.list'



Figure IV.18Setting the Source.

osetting keys

sudo apt-key adv --keyserver 'hkp://keyserver.ubuntu.com:80' --recv-key C1CF6E31E6BADE8868B172B4F42ED6FBAB17C654



Figure IV.19 Preparing Keys.

\circ installation

sudo apt-get update



you need the update to prepare for new installation. after completing those steps, you need to set your environment

echo "source /opt/ros/kinetic/setup.bash" >> ~/.bashrc

source ~/.bashrc

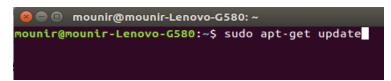


Figure IV.20 Updating.

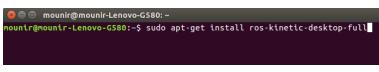


Figure IV.21Installing.

There is some extra details provided by the site web so you need to follow them for some rare cases down this page.

Some dependencies have to be installed

osudo apt install python-rosinstall python-rosinstall-generator pythonwstool build-essential.



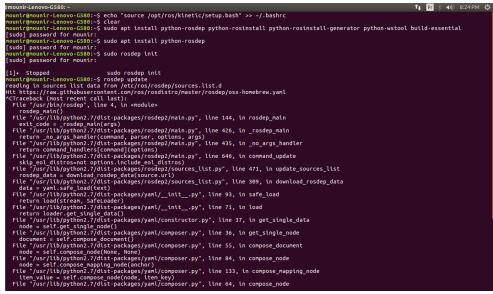


Figure IV.22 Adding Dependencies.

Initialize rosdep

rosdep update

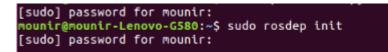


Figure IV.23 initialize.

Now after the ROS is install it to check you need to run this command roscore

IV.5 Applying Some Algorithms on Linux Using The Terminal:

To understand the **nodes** and **topics** in ROS (robotic operation system) we must apply some algorithms

Publisher and subscriber:



publish/subscribe tools
rosnode list
rosnode info /some_node
rostopic list
rostopic info /some_topic
rostopic pub /some_topic msg/messagesType "data: value"

Figure IV.24 Some Tools In ROS.

We preferred to put some algorithms here to give sense toour work.

After all this we must prepare the work space by creating and compiling some folders

Opening the Terminal and type the following commands:

In this line we have to source the file so we can get acces to our ROS tools

- \$ source /opt/ros/kinetic/setup.bash



Figure IV.25 Source the File.

This following line is to create a folder inside one.

Catkin_ws and src.

Cd to access folders from command Terminals

Catkin_make is a command built our project file



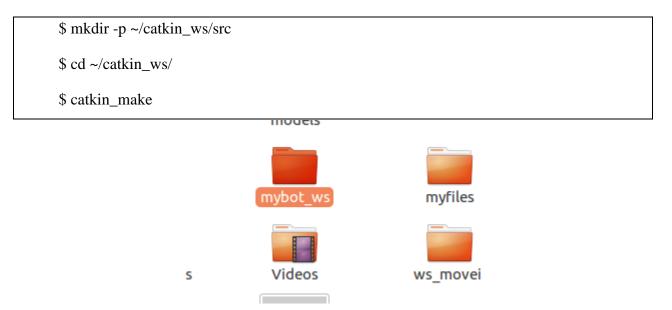


Figure IV.26Creating Work Space(mybot_ws).

Create a package with a name beginner_tutorials with this path:

 $Mybot_ws/src/beginner_tutorials/src/listener.cpp$

Mybot_ws/src/beginner_tutorials/src/talker.cpp

Going back to our code:

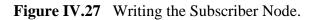
To explain this code is like some who's righting a letter and other one who receive and read the letter.

The idea here is creating to folders each file is written with C++ language. First file is publisher.cpp Second file is subscriber.cpp





```
#include "ros/ros.h"
1
        #include "std_msgs/String.h"
2
3
       #include <sstream>
4
       int main(int argc, char **argv)
5
       (
         ros::init(argc, argv, "talker");
6
7
         ros::NodeHandle n;
8
          ros::Publisher chatter_pub = n.advertise<std_msgs::String>("chatter", 1000);
9
          ros::Rate loop_rate(10);
10
          int count = 0;
          while (ros::ok())
11
12
          ł
13
            std_msgs::String msg;
            std::stringstream ss;
ss << "hello world " << count;</pre>
14
15
           msg.data = ss.str();
16
            ROS_INFO("%s", msg.data.c_str());
17
          chatter_pub.publish(msg);
18
19
           ros::spinOnce();
20
          loop_rate.sleep();
           ++count;
21
        D
22
23
       return 0;
24
       }
```



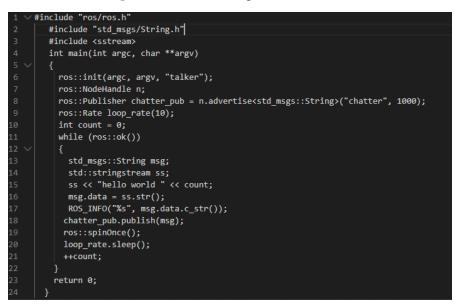


Figure IV.28 Writing the Publisher Node.

Close and save the files.



To build and run the code open the Terminal and access to your work space which is catkin_ws

In your catkin workspace

\$ cd ~/catkin_ws

\$ catkin_make

To run codes

Open3 windows Terminal

Figure IV.29 First Run the Roscore.





mounir@mounir-Lenovo-G580:~/mybot_ws\$	rosrun beginner_tutorials talker
[INFO] [1598038122.462201704]: hello	world 0
[INF0] [1598038122.562260213]: hello	world 1
[INFO] [1598038122.662239330]: hello	world 2
[INFO] [1598038122.762262809]: hello	world 3
[INFO] [1598038122.862254332]: hello	world 4
[INFO] [1598038122.962250572]: hello	world 5
[INFO] [1598038123.062268779]: hello	world 6
[INF0] [1598038123.162247755]: hello	world 7
[INF0] [1598038123.262253463]: hello	world 8

Figure IV.30Second Rosrun Beginner_Tutorials Talker.

mounir@mounir-Lenovo-G580:~/mybot_ws\$ rosrun beginner tutorials listener
[INFO] [1598038122.762961359]: I heard: [hello world 3]
[INFO] [1598038122.862674588]: I heard: [hello world 4]
[INFO] [1598038122.962615725]: I heard: [hello world 5]
[INFO] [1598038123.062761340]: I heard: [hello world 6]
[INFO] [1598038123.162714535]: I heard: [hello world 7]
[INFO] [1598038123.262683518]: I heard: [hello world 8]
[INFO] [1598038123.362654776]: I heard: [hello world 9]
[INFO] [1598038123.462705044]: I heard: [hello world 10]
[INFO] [1598038123.562695627]: I heard: [hello world 11]
[INF0] [1598038123.662685705]: I heard: [hello world 12]

Figure IV.31Third Rosrun Beginner_Tuturials Listener.

This work of listener and talker is all to understand **nodes** and **topics**to know more we must run **rostopic list**in the Terminal and get info from our listener topic

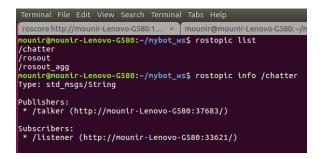


Figure IV.32 Topic from Terminal Command.



When we did check the topic /chatter we did find in his description that talker file is writing a message. And the listener is publishing to the talker to receive that message.

IV.6 Build Our Robots In Linux.

This is the main part of the work is to build our robot and simulate it in virtual application like gazebo and rviz and place our sensor in our robot and try some mapping algorithms.

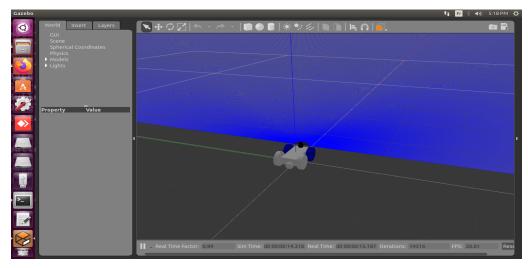


Figure IV.33 Robot Final Goals.



IV.6.1 Creating Our Work Space (robot folder):

First thing you want to do is creating a folder with your robot name (mybot_ws)

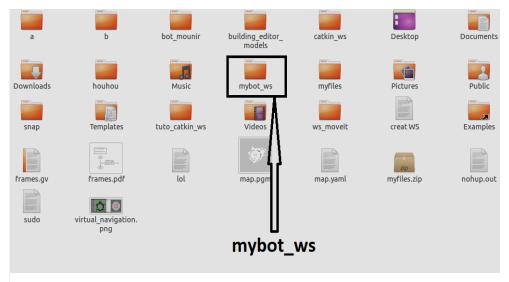


Figure IV.34 Working Space Folder.

IV.6.2 Creating Src File Inside the Working Space and Compile the Folder:

Creating a file named src to hold our robot code

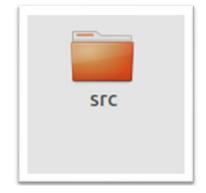


Figure IV.35 Src Robot Code And Configuration File.

Compiling this folder to make sure that all ROS packages and tools can be uploaded with two files automatically throw the Terminal.

/mybot_ws/src /mybot_ws/build /mybot_ws/devel





Figure IV.36 Building The Project And Source The File.

Source the file means saying that were going to use the ROS tools and packages only in this file that were going to create it later.

After building the file two extra files will appears build and devel.

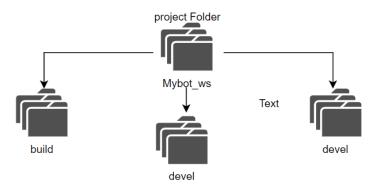


Figure IV.37 Mybot_Ws File After The Compiling.



IV.6.3 Creating our robot packages:

After compiling the project file, we need to create our packages who has the shape and design of our robot.

You can now more about packages in chapter 3 start your project.

To create a package, you need a name for this package and some parameters

Catkin_create_pkname_of_packageparam1 param2 param 3

Packages 1::: Catkin_create_pkmybot_description

Packages 2::: Catkin_create_pkmybot_gazebo

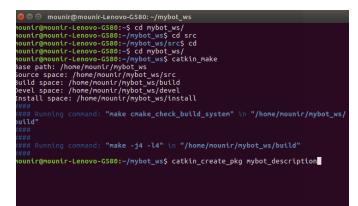


Figure IV.38 Create Mybot_Description Package.

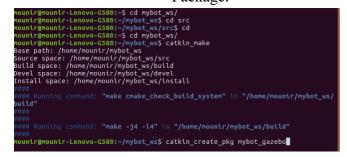


Figure IV.39 Mybot_Description Package.





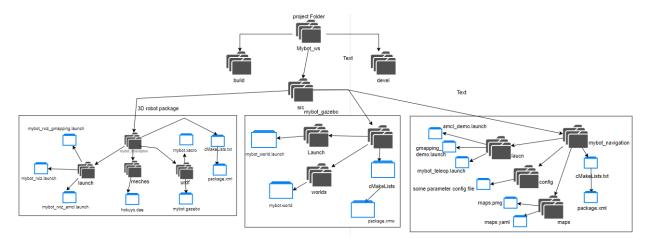


Figure IV.40 src file with robot packages.

Each package contains cMakeLists.txt and package.xml and some codes inside that were going to discuss later in this chapter. Last thing in the folder path design is packages contains.

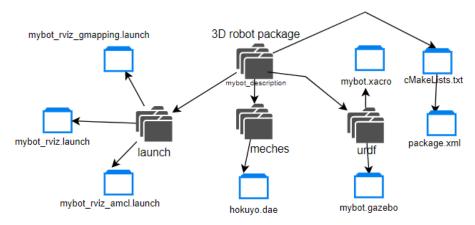


Figure IV.41 Mybot_Discription Package folder.

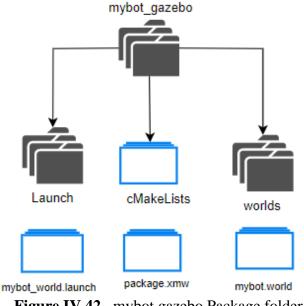


Figure IV.42 mybot.gazebo Package folder.

IV.6.4 Robot Coding:

We will learn now the Principe of using some new language rather than C++ or python using nodes and topics and how will our robot going to form

*Starting with Gazebo Package:

This package is responsible for the launching all nodes and call all files from the description package such as the 3D design and sensors wheels, colors. Also, this file is the main who's going to publish some information and share it with us.

oStarting with The Launch File

(mybot_ws/src/mybot_gazebo/mybot_world.launch)

This is the launch file correspondent for launching our project



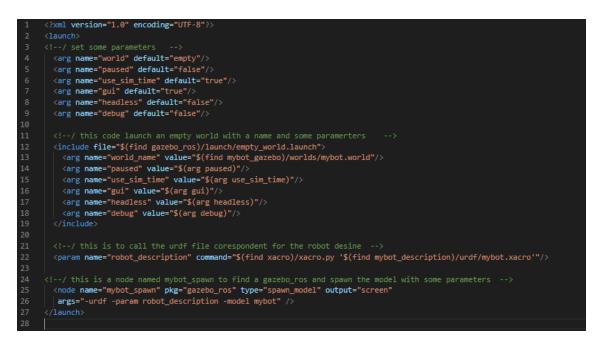


Figure IV.43 mybot_world.launch.

• World file this file is correspondent for setting the parameter like the sun and camera

position.

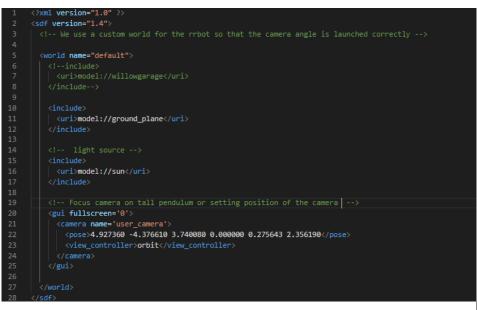


Figure IV.44 World Launch File.



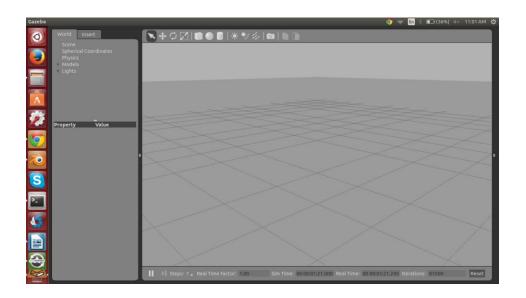


Figure IV.45 Gazebo Application From The Launch File

*Description Package:

This file is to set our 3D robot model using the Urdf or Xarco language we did choose to go with Xarco because it's simpler and more practical to form your robot

•Starting by creating a folder calls URDF and creating 4 files. Each file has its own preps like colors, 3D design and plugins.

Colors file code: mybot_ws/src/ mybot_description /urdf/ materials.xacrothis file is correspondent for robot colors and calling this file from the mybot.gazebo like in (**figure IV.46**)line 8 from the code.

Plugins robot file code mybot_ws/src/ mybot_description /urdf/ mybot.gazebo (figure IV.47)

>3D design file code:mybot_ws/src/ mybot_description /urdf/ mybot.xacro (figure IV.46)





Figure IV.46 Colors File (materials.xacro).

C: > Use	rs > houho > Desktop > project mounir > mybot_ws > src > mybot_description > urdf > 🔉 mybot.gazebo
1	xml version="1.0"?
2	<robot></robot>
3 4	this file is to sett the robot to be showen in our gazebo applicaiton
5	<pre><gazebo></gazebo></pre>
6	<pre><pre><pre><pre><pre><pre><pre>controller</pre> filename="libgazebo_ros_diff_drive.so"></pre></pre></pre></pre></pre></pre>
7	<pre>legacyMode>false</pre> /legacyMode>
8	<always0n>true</always0n>
9	<updaterate>20</updaterate>
10	<pre><leftjoint>left_wheel_hinge</leftjoint> <!--must call joints from the myot.xacro file--></pre>
11	<pre><rightjoint>right_wheel_hinge</rightjoint><!--must call joints from the myot.xacro file--></pre>
12	<pre><!--must call joints from the myot.xacro file--> </pre>
13 14	<pre><rightjoint>left_back_wheel_hinge</rightjoint><!--must call joints from the myot.xacro file--></pre>
14	<pre><wheeldiameter>0.1</wheeldiameter></pre>
16	<torque>20</torque>
17	<commandtopic>cmd vel</commandtopic>
18	<pre><adometrytopic>odom</adometrytopic></pre>
19	<odometryframe>odom</odometryframe>
20	<robotbaseframe>chassis</robotbaseframe>
21	
22	
23	
24 25	<pre><gazebo reference="chassis"></gazebo></pre>
26	(material value) of devinaterial (************************************
27	
28	<gazebo reference="left_wheel"></gazebo>
29	<pre><material>Gazebo/green</material><!--must call matrial from the materials.xacro file--></pre>
30	
31 C: X Users	> houho > Desktop > project mounir > mybot_ws > src > mybot_description > urdf > 훢 mybot.gazebo
40	
41 42 V	<pre><gazebo reference="hokuyo_link"></gazebo></pre>
43 ~	<pre><sensor name="head_hokuyo_sensor" type="ray"></sensor></pre>
44	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>
45 46	<visualize>true</visualize> <update_rate>40</update_rate>
40	<pre><upuale_rate>40</upuale_rate></pre>
48 ~	
49 ~	
50 51	<pre><samples>720</samples> <resolution>1</resolution></pre>
52	<pre>("inl_angle>1.57996/min_angle></pre>
53	<pre><max_angle>1.570796</max_angle> <!--sensor plugin to make the sensor work and send laser data--></pre>
54	
55 56 ~	<range></range>
57	<pre> imge></pre>
58	<max>30.0</max>
59	<pre></pre>
60 61 ∨	
62	<pre>(noise) (type)gaussian(/type)</pre>
63 ~	
64	achieving "+-30mm" accuracy at range < 10m. A mean of 0.0m and
65 66	stddev of 0.01m will put 99.7% of samples within 0.03m of the true
67	<pre><mean>0.0</mean></pre>
68	<stddev>0.01</stddev>
69	
70 71 ~	<pre></pre> <pre></pre> <pre></pre> <pre></pre> <pre>// controller</pre> <pre>// filename="libgazebo_ros_laser.so"></pre>
72	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>
73	<pre></pre>
74	<pre></pre> /plugin>
75 76	
77	
78	
79	

Figure IV.47 Gazebo Application Code Plugins(gazebo.xacro).

78



C: > Us	sers > houho > Desktop > project mounir > mybot_ws > src > mybot_description > urdf > 🔈 mybot_xacro
1	xml version='1.0'?
2	
3	<robot name="myrobot" xmlns:xacro="http://www.ros.org/wiki/xacro"></robot>
4	
5	
6	
7	<pre><xacro:include filename="\$(find mybot_description)/urdf/mybot.gazebo"></xacro:include> <!--calling the file mybot.gazebo--></pre>
8	<pre><xacro:include filename="\$(find mybot_description)/urdf/materials.xacro"></xacro:include><!--calling the file materials.gazebo--></pre>
9	<pre><xacro:include filename="\$(find mybot_description)/urdf/macros.xacro"></xacro:include><!--calling the file macros.gazebo--></pre>
10	
11 12	<pre><link name="chassis"/> <!--chassis robot of the body--></pre>
12	<pre><pre>chassis > <!--Chassis robot of the body--> <pre><pre><pre><pre>0 0 0.1 0 0 0</pre></pre></pre></pre></pre></pre>
14	
15	<pre></pre>
16	mass value="10.0"/
17	<pre></pre> <pre><</pre>
18	contraction of the state of the
19	ixx="0.5" ixy="0" izz="0"
20	iyy="1.0" iyz="0"
21	izz="0.1"
22	
23	
24	
25	<collision name="collision"></collision>
26	<pre><geometry></geometry></pre>
27	<pre></pre>
28	
29	

Figure IV.48 3D Design Robot Code (mybot.xacro).

There is a plugin for wheels and chassis and hokuyo sensor (RPLIDAR sensor). So that it can be displayed on the gazebo you must place every joints in this file (**figure IV.45**) and even the material like colors (**figure IV.46**).

C \ User	s > houho > Desktop > project mounir > mybot ws > src > mybot description > urdf > a mybot.xacro
94	<pre></pre> / involue / project module / mybeller / are / mybeller / mybeller / are / mybeller / mybeller / m Are / mybeller / mybeller / mybeller / m
95	
96	<link name="right_wheel"/>
97	origin xyz="0.1 -0.13 0.1" rpy="0 1.5707 1.5707"/
98	<collision name="collision"></collision>
99	<pre><origin rpy="0 1.5707 1.5707" xyz="0 0 0"></origin></pre>
100	<pre><geometry></geometry></pre>
101	<cylinder length="0.05" radius="0.1"></cylinder>
102	
103	
104	<pre><visual name="right_wheel_visual"></visual></pre>
105	<pre><origin rpy="0 1.5707 1.5707" xyz="0 0 0"></origin></pre>
106	<geometry></geometry>
107	<cylinder length="0.05" radius="0.1"></cylinder>
108	
109	<material name="green"></material>
110	
111	<pre><inertial></inertial></pre>
112	<pre><origin rpy="0 1.5707 1.5707" xyz="0 0 0"></origin></pre>
113	<mass value="5"></mass>
114	<cylinder_inertia h="0.05" m="5" r="0.1"></cylinder_inertia>
115	<inertia< td=""></inertia<>
116	ixx="1.0" ixy="0.0" ixz="0.0"
117	iyy="1.0" iyz="0.0"
118	izz="1.0"/>
119	
120	
121	
122	

Figure IV.49 Right Wheel Code Link(mybot.xacro).

The chassis is the main robot core which is responsible for holding the wheels and the sensor. Our robot has four wheels and a laser sensor on top of it, to explain the code were going to give an example for the right wheel.

This link code is responsible for creating a small wheel in chape of cylinder with radius 0.1 and length 0.05 you can set this parameter as you like according to your robot, you must set the position of the wheel from the next code in **figure IV.49**



A \$ 11	an New York Construction and Structure New York Advantation New York Advantation
C: > Use	rs > houho > Desktop > project mounir > mybot_ws > src > mybot_description > urdf > 🔊 mybot.xacro
184	
185	<pre><joint name="right wheel hinge" type="continuous"> <!-- joint resposible for the position of the robot--></joint></pre>
186	<pre></pre>
187	<pre><child link="right wheel"></child><!-- creat a joint axe x y z and pare it with the 3D wheel model--></pre>
188	<pre><pre>chassis"/> <!-- pare the axe with the chassis joint--></pre></pre>
189	<axis rpy="0 0 0" xyz="0 1 0"></axis> axe position
190	imit effort="100" velocity="100"/>
191	<pre><joint_properties damping="0.0" friction="0.0"></joint_properties></pre>
192	d/joint
193	
194	<pre><joint name="right_back_wheel_hinge" type="continuous"></joint></pre>
195	<pre><origin rpy="0 0 0" xyz="-0.15 -0.15 0"></origin></pre>
196	<pre><child link="right_back_wheel"></child></pre>
197	<pre><pre><pre><pre>chassis"/></pre></pre></pre></pre>
198	<axis rpy="0 0 0" xyz="0 1 0"></axis>
199	imit effort="100" velocity="100"/>
200	<pre><joint_properties damping="0.0" friction="0.0"></joint_properties></pre>
201	
202	
203	<pre><joint name="left_back_wheel_hinge" type="continuous"></joint></pre>
204	<pre><origin rpy="0 0 0" xyz="-0.15 0.15 0"></origin></pre>
205	<pre><child link="left_back_wheel"></child></pre>

Figure IV.50 Right Wheel Joint (mybot.xacro).

The right wheel joint is displayed also in the file gazebo.xacro so that can appears in gazebo application (**figure IV.47**) line 11 from the code.

Each wheel is represented by this code but you must place the right position of the wheels like the right back wheel is has just the same code as the front right wheel there is a name



and position difference like in (figure IV.49)

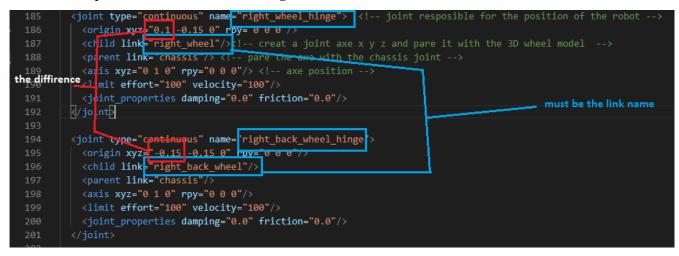


Figure IV.51 The Difference Between The Right Wheel And Right Back

IV.6.5 Compiling Our Project Work Space:

You can run your project throw ROS tools by typing some commands to run specific launch

file you must use rosrun command in Terminal window.

roslaunch package_name file_name.launch.

you can run this command or do something else that were going to explain here:

go to mybot_ws/ directory create a file with this name run_gazebo.sh

so we can add the following line inside that file like in (figure IV.50)

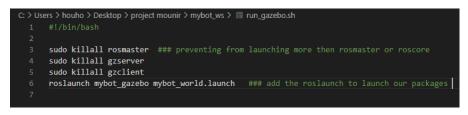


Figure IV.52 how to launch the project file run_gazebo.sh.

To run this file run this command like in (figure IV.53)



./run_gazebo.sh

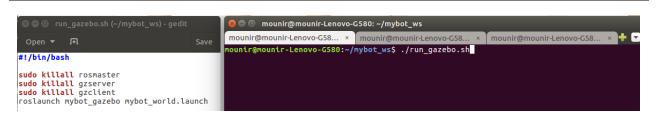


Figure IV.53 The File Who Launch Our Robot Packages.

before you run this file, you must make sure that you did source the work space with this command (source devel/setup.bash) so the ROS tools can be accessed from this file.

After you source the work space run the file like in (**figure IV.25**), soon as you tape the enter key the gazebo application should appears with the 3D robot design like in (**figure IV.54**)

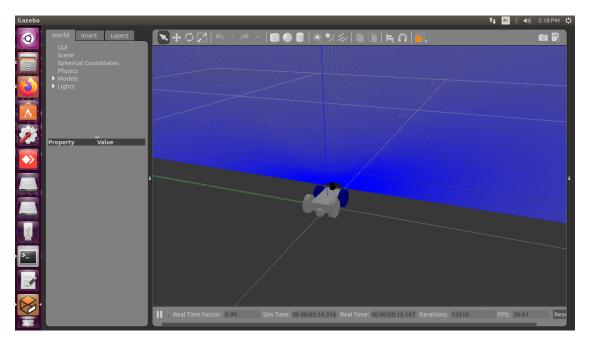


Figure IV.54 3D Robot Design Displayed In Gazebo Application.

If the robot dose not appears make sure you did write all your code correct because even if the name off the right wheel dose not match you will get an error in your code.

Next, we will launch the rviz to visual the robot from other side which is topics:



We can launch it by taping this command

roslaunchmybot_description mybot_rviz.launch

or create a sh file so that we can call the riviz launch file like in (figure IV.55)

🛯 🖨 💷 run_rviz.sh (~/mybot_ws) - gedit		😣 🕒 🗉 mounir@mounir-Lenovo-G580: ~/mybot_ws					
Open 🔻 🗐	Save	/home/mounir/mybot × mounir@mounir-Lenov × mounir@mounir-Lenov × 🕂 모					
#!/bin/bash		mounir@mounir-Lenovo-G580:~/mybot_ws\$./run_rviz.sh					
roslaunch mybot_description mybot_rviz.launch							

Figure IV.55 Rviz Launch File.

After launching this file rviz will appears to you with a blank world space (**figure IV.56**) so you need to set some parameters to see your 3D model robot.

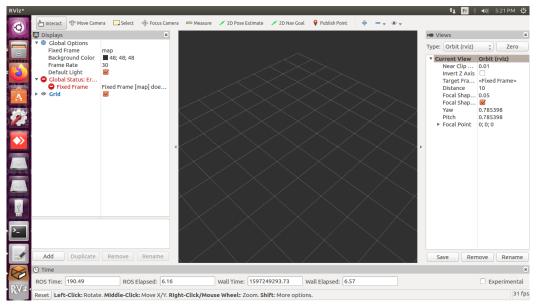


Figure IV.56Rviz Visualization Application.



*****Setting up the rviz parameters:



Figure IV.57 Setting Map to Odom.

RViz*	nera 🛄 Select 🔶 Focus C	Camera	📼 Measure 🖌 2D Pose Estimate 🖌 2D Nav Coal 💡 Publish Point 🚽	÷ -	v 👁 v	t₁ Fr 8	: ◀))) 5:22 PM 🔱
Displays		×				M Views	×
Global Options Fixed Frame Background Color	odom 48; 48; 48		🥺 🗇 rviz			Type: Orbit (rviz)	Zero Orbit (rviz)
Frame Rate Default Light ▼ ✓ Global Status: Ok ✓ Fixed Frame ▶ ⊗ Grid	Frame Rate 30 Default Light ✓ Jobal Status: Ok ✓ Fixed Frame OK		Create visualization By display type By topic Create visualization By display type By topic Create visualization C	\searrow	\geq	Near Clip Invert Z Axis Target Fra Distance Focal Shap Focal Shap Yaw	0.01 ⊂ <fixed frame=""> 10 0.05 € 0.785398</fixed>
		4	Koocondet Treperature WrenchStamped Windstamped Windstamped Windstamped Windstamped		$\left \right\rangle$	Pitch ► Focal Point	0.785398 0; 0; 0
			Description:				
			Displays a visual representation of a robot in the correct pose (as defined by the current TF transforms). <u>More Information</u> .		\times		

Figure IV.58 Adding Our Robot Model from This List.



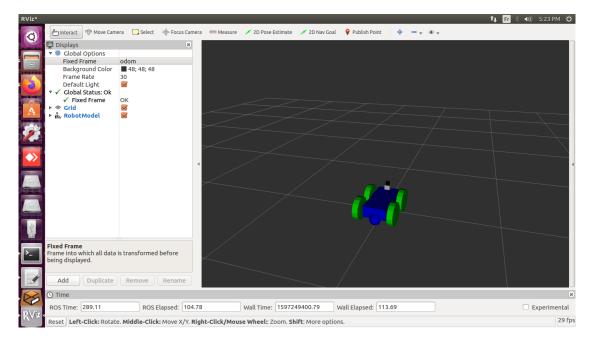


Figure IV.59 3D Robot Model From Our Description Package In Rviz. Search the robot model by searching it in the list (**figure IV.58**).

as you add the robot model your robot will appears in the blank space (figure IV.59)

You can see the code in gazebo packages that we did set the colors (**figure IV.47**) in following order:

Chassis blue.

♦ Wheels green.

To resume our work from building our work space to compiling our robot and see this result:

-Create work space.

-Building the work space.

-Create the packages

-Config our lunch files.

-Design our robot with xacro language.



- -Source the work space file
- -Compile the project and see results.
- Problems that you're going to face:
- -Some errors in xml language.
- -Errors in compiling due to bad installation of ROS kinetic.
- -Missing some libraries (must be installed).
- -Strong 3D projects need strong GPU.

IV.6.6 Testing Our Sensor (RPLIDAR):

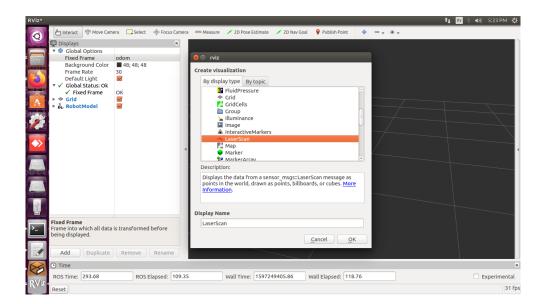
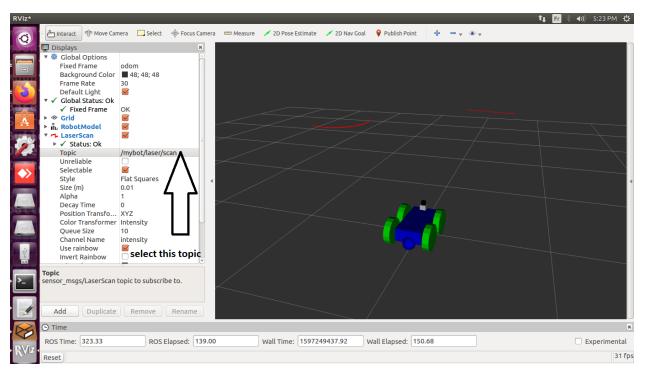


Figure IV.60 Get the Laser Scan.





When you select the laser scan you must do some modification and select the

Figure IV.61 Select The Topic of laser scan.

mybot/laser/scan topic so you can get results from the laser sensor

Before you select this topic go to gazebo try to put some obstacle to test the laser



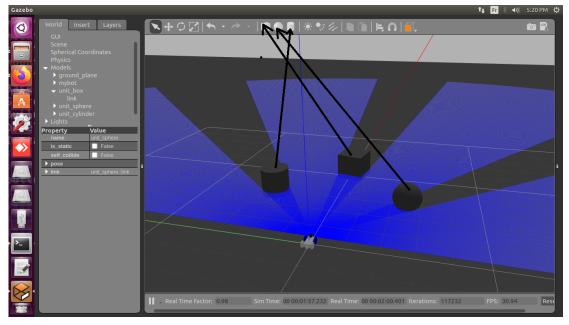


Figure IV.62 Adding Some Spheres and Cube.

Soon as you add the obstacle return to rviz and select the topic like in (**figure IV.63**) and you will receive the laser data in shape of red points like in (**figure IV.64**).

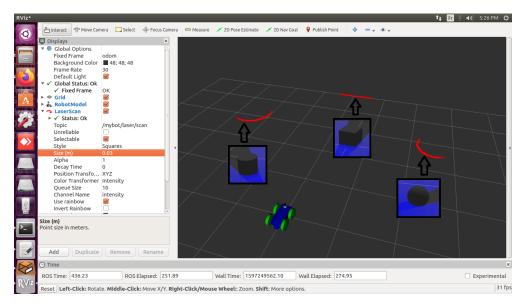


Figure IV.63 The Readings Is Imported From Gazebo Throw The Topic To Rviz.





We tried to move the shapes from their initial like in (**figure IV.61**) positions and the results of the laser changed.

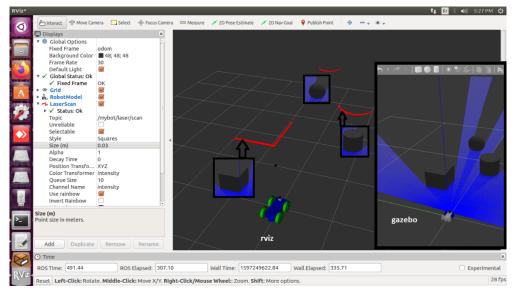


Figure IV.64 Results After Moving The Shapes.

IV.7 How Is Our Robot Attached?

To understand our code in (**figure IV.47**) were going to generate a tree of our joints of out robot which part is connected with.

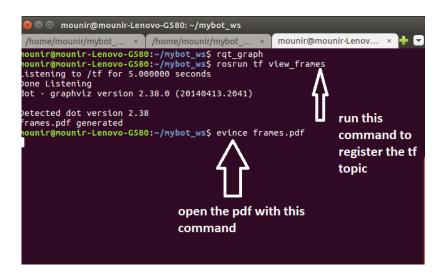


Figure IV.65Open the Robot Attach Tree.

90



A window will open with the pdf contain a description about how our robot is attached with every joint (**figure IV.66**).

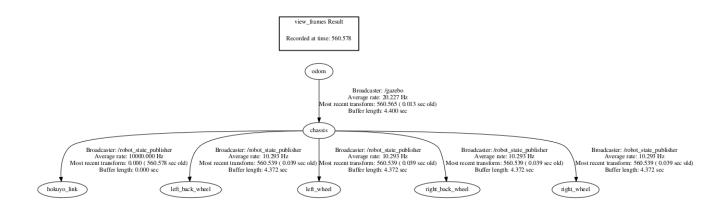


Figure IV.66 Frames Results.

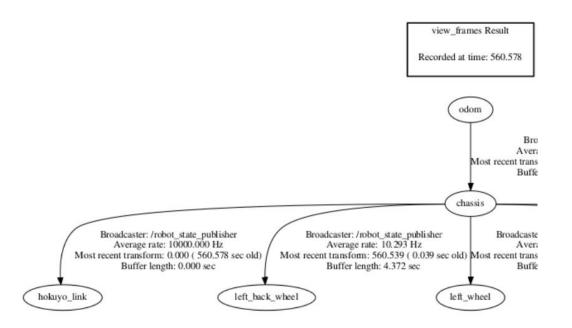


Figure IV.67 Left Side from The Frames.

This side of the frame describe where the (left_wheel, left_back_wheel and hokuyo sensor) is attached which is the chassis.



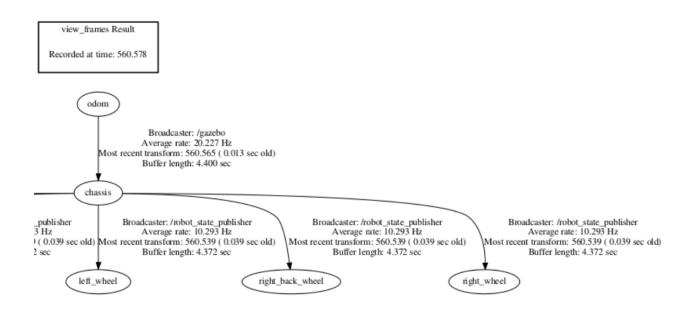


Figure IV.68The Right Side from The Frame.

This side of the frame describe where the (right_wheel, right_back_wheel) is attached which is the chassis.

Chassis: which is the main core of our robot, The chassis is broadcasting to odomwhich all information is attached to gazebo throw odom to transfer the direction, robot position and the laser data from gazebo and share it with rviz.

To understand this last thing which is how the information be transferred throw nodes and topics we must use the tools that exist int **figure IV.24**.





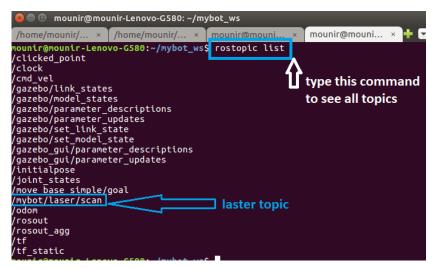


Figure IV.69 Laser Topic.

To check the laser topic, we need to run this command to see who's the publisher and the subscriber.

rostopic info topic_name

You must choose just one topic, like in figure IV.69.

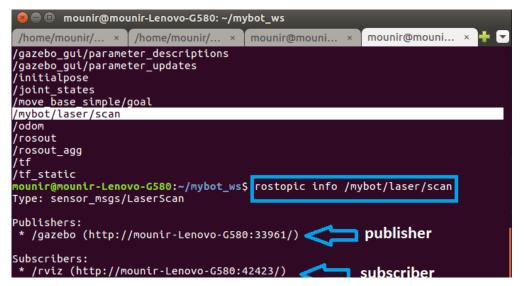


Figure IV.70 Publisher and Subscriber Information Of /Mybot/Laser/Scan Topic.



Publisher:

Gazebo will share the information throw odom throw sensor_msgs/laserScan even when you open the rviz we said that you must select the odom to recive our robot state (**figure IV.55**) and to recive the laser scan we must select the laser topic from the laser scan module like in (**figure IV.60**).

Subscriber:

Rviz will subscribe to gazebo to bring all information throw the node and show it in virtual world.

IV.8 Joints of Our Robot:

This following figure explain the what joints are:

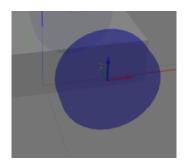


Figure IV.71 Wheel Joint.

Joints are the axe of the wheels (x y z) and we can find these parameters exist in our code to place it and attach it with chassis like in (**figure IV.50**).



IV.9 Test Our Robot (Mapping and localization):

IV.9.1 Mapping:

Now were going to implement our mapping algorithms.

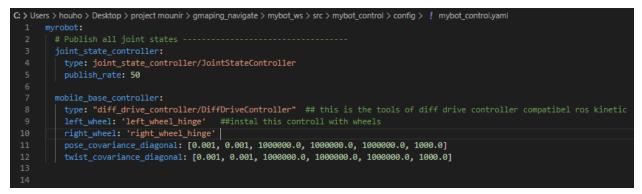
To our precedent file (work space file) were going to add certain files to import the gmapping algorithms like the following paths

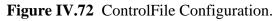
*Mybot_ws/src/mybot_control/config/mybot_control.yaml(figure IV.72)
*Mybot_ws/src/mybot_control/launch/mybot_control.launch (figure IV.73)
*Mybot_ws/src/mybot_navigation/launch/amcl_demo.launch (figure IV.76)
*Mybot_ws/src/mybot_navigation/launch/gmaping_demo.lacunch
*Mybot_ws/src/mybot_navigation/launch/mybot_teleop.launch (figure IV.75)
*Mybot_ws/src/mybot_navigation/config/ base_local_planner_params.yaml
*Mybot_ws/src/mybot_navigation/config/ costmap_common_params.yaml
*Mybot_ws/src/mybot_navigation/config/ global_costmap_params.yaml
*Mybot_ws/src/mybot_navigation/config/ local_costmap_params.yaml
The config file is displayed in (figure IV.74)
*Mybot_ws/src/mybot_description/launch/mybot_rviz_amcl.launch
(figure IV.77)



IV.9.2 Code the control file:

We must make our robot move around our 3D gazebo surface to do that we must install one of the tools which is the **teleop_twist** and we must make sure that the differential drive controller (**diff_drive_controller kinetic compatible**) is installed. So, our robot can move left, right, backward and forward.





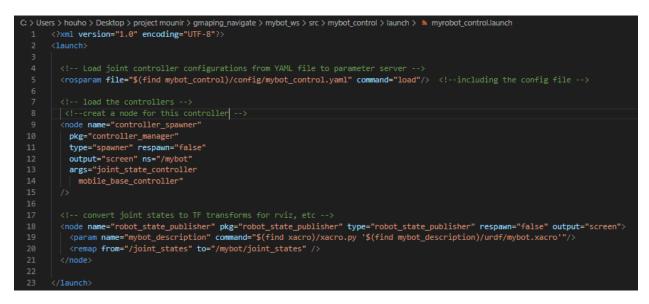


Figure IV.73 Launch File Of The Controller.

These two files are to make sure that our robot receive commands from the differential drive and enable us to control it by launching the teleop twist.



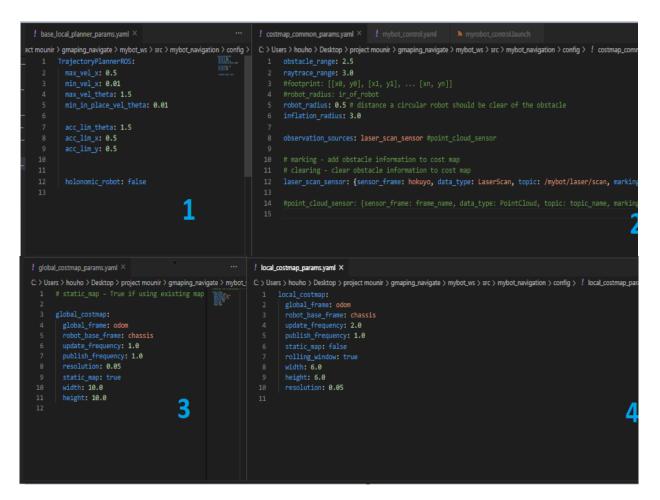


Figure IV.74 Navigation Package Config File.

The navigation package is connected with control file. It specifies the parameters like max speed angle axes like in (**figure IV.74**).

figure IV.74 Part1

setting the speed and angles.

figure IV.74 Part2

setting the obstacle ranges.

Put seeing view (from laser scan sensor)



Config the laser scan sensor such as name, type of data and most important which topic getting the data from (/mybot/laser/scan topic).

figure IV.74 Part (3—4): this part of the picture is for the map configuration.

IV.9.3 The Code Of Navigation Package:

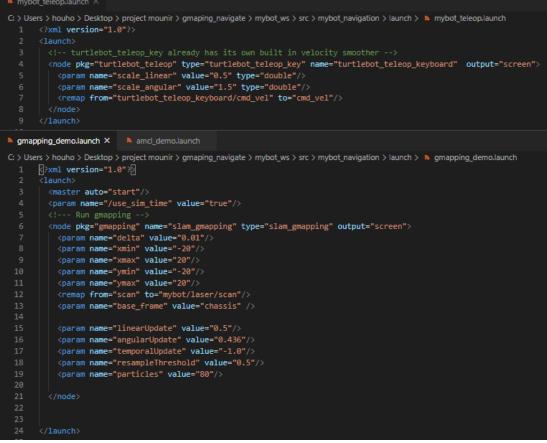


Figure IV.75 mybot_teleop.launch----gmapping_demmo.launch Files.

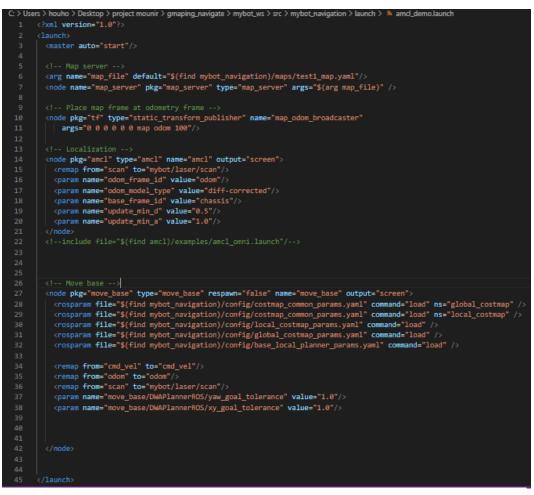
Top file- figure IV.74:

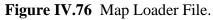
Is correspondent for launching the teleop control file A node of this package turtlebot_teleop_keyboard publishes a topic called cmd_vel that represents velocity commands for the robot. Like in line 7 from the code.

gmaping file-figure IV.74:



It's a launch file who call and launch gmaping algorithm from our tools ROS repositories and set some important parameters. Like importing the data from the mybot/laser/scan topic and send all the gmapping data from a node called "slam_gmapping"





When we launch the gmapping file to create a map after the map complete, we can save the map with the following command

rosrun map_server map_saver -f ~/mybot_ws/src/mybot_navigation/maps/test1_map

you will get two files:

test1_map.pgm



test1_map.yaml

To visual the results we must add rviz files to description package so we can see how the

map will generate

C: > Users > houho > Desktop > project mounir > gmaping_navigate > mybot_ws > src > mybot_description > launch > 🔈 mybot_rviz_amcl.launch 1 [?xml version="1.0";]				
	line to the state of the second s			
3				
4	<pre><param command="\$(find xacro)/xacro.py '\$(find mybot_description)/urdf/mybot.xacro'" name="robot_description"/></pre>			
5				
6	send fake joint values			
7	<pre><node name="joint_state_publisher" pkg="joint_state_publisher" type="joint_state_publisher"></node></pre>			
8	<pre><param name="use_gui" value="False"/></pre>			
9				
10				
11	Combine joint values			
12 13	<pre><node name="robot_state_publisher" pkg="robot_state_publisher" type="state_publisher"></node></pre>			
13	Show in Rviz			
15	<pre><node args="-d \$(find mybot_description)/rviz/amcl.rviz" name="rviz" pkg="rviz" type="rviz"></node></pre>			
16				
17				
18	<pre></pre> /launch>			
10				
mybot	:_rviz_gmapping.launch ×			
C: > User	s > houho > Desktop > project mounir > gmaping_navigate > mybot_ws > src > mybot_description > launch > 🔈 mybot_rviz_gmapping.launch			
	Simi version="1.0"?>			
	<launch></launch>			
3				
4	<pre><param command="\$(find xacro)/xacro.py '\$(find mybot_description)/urdf/mybot.xacro'" name="robot_description"/></pre>			
5	send fake joint values			
7	<pre><r-> send take joint values> </r-></pre> <pre></pre> <pre></pre> <pre></pre> <pre></pre> <pre>// type="joint_state_publisher"></pre> <pre>// type="joint_state_publisher"></pre>			
8	<pre><noue name="junt_state_publisher pkg= junt_state_publisher type= junt_state_publisher / <pre>/// <pre>// <pre>// <pre>// <pre>// </pre></td></tr><tr><td>9</td><td></node></td></tr><tr><td>10</td><td></td></tr><tr><td>11</td><td><! Combine joint values></td></tr><tr><td>12</td><td><pre><node name=" pkg="robot_state_publisher" robot_state_publisher"="" type="state_publisher"></noue></pre>			
13				
14	Show in Rviz			
15	<node args="-d \$(find mybot_description)/rviz/mapping.rviz" name="rviz" pkg="rviz" type="rviz"></node>			
16	node name="rviz" pkg="rviz" type="rviz" args="-d \$(find mybot_description)/launch/myrobot.rviz"/			
17				
18				

Figure IV.77 Rviz Extra Files.

The **top file** of (**figure IV.77**) (**mybot_rviz_acml.launch**) is to visual the generated map and see some navigation autonomously.



In the other file of (**figure IV.77**) (**mybot_rviz_gmapping.launch**) to visual the map while is been created by our gmaping algorithm

IV.9.4 Start seeing results

After completing the coding, catkin_make again your work space and source the file so that can be accessed to ros tools and packages

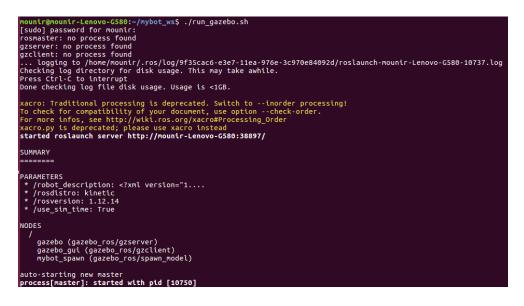


Figure IV.78 Launching Gazebo With Our Robot Module With Room ful with spher And A Boxes.

Launching gazebo:

After launching the gazebo, I did create a room with a box inside that our robot doesn't know and seen it before (**figure IV.79**)





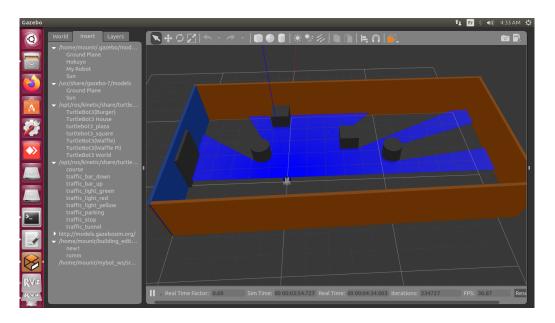


Figure IV.79 Our Robot Module Inside A Room with A Box.

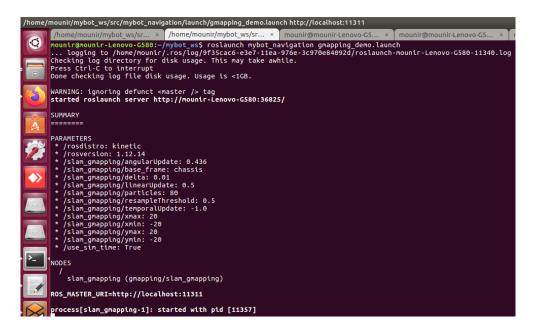


Figure IV.80 Terminal Window with Gmapping Algorithm.

After launching this command, the gmaping will receive the data from the sensor

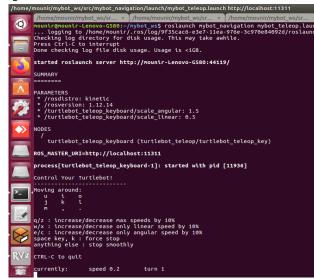


*****Launching rviz to see the map:

Termin	al				11 Fr 8 49) 4:34 AM ·	¢.
0	🙆 🖨 /home/mounir/mybot_w		🔍 💭 🔘 amcl.rviz* - RViz				
9	<pre>* /turtlebot_teleop_keyboa</pre>		🗄 Interact 🕸 Move Camera	Select 🔶 Focus Camera	📼 Measure 💉 2D Pi	ose Estimate	1
-	rd/scale angular: 1.5			$\wedge \wedge$			
	<pre>* /turtlebot_teleop_keyboa rd/scale_linear: 0.5</pre>						
(3)	NODES						
A	<pre> turtlebot_teleop_keyboa rd (turtlebot_teleop/turtle bot_teleop_key)</pre>						
1	ROS_MASTER_URI=http://local host:11311						
	process[turtlebot_teleop_ke yboard-1]: started with pid [13174]						
	Control Your Turtlebot!		X X X				
-	Moving around:		$\land X X$				
	jkĩ		X X X		and the second		
	q/z : increase/decrease max						
۶.,	speeds by 10% w/x : increase/decrease onl		$X \times X$				2
	y linear speed by 10% e/c : increase/decrease onl						
	y angular speed by 10% space key, k : force stop		$\times \times$				
	anything else : stop smooth lv						
0	ty CTRL-C to guit		() Time		a an		
RVIZ		II . Real Time Factor: 0.82 Sim Time: 00	ROS Time: 291.73 ROS Ela	apsed: 79.62 Wall Time:	4080.11 Wall Elapsed	: 111.04	C
RVIE	currently: speed 0.2 turn 1						
		4	Reset Left-Click: Rotate. M	liddle-Click: Move X/Y. Righ	t-Click/Mouse Whee	l:: Zoom. Shif	ΕM

Figure IV.81 Rviz With Mapping Results.

You must add the robot model and the map to see how the map will generate when you move your robot



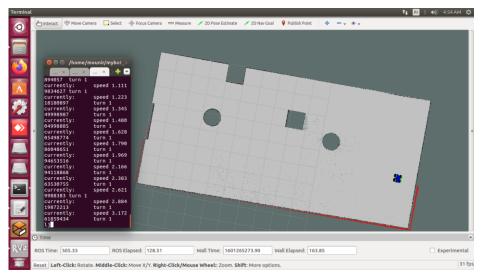
*****Launch the teleop_controller:

Figure IV.82 The Robot Controller Keys.

103







"i": forward. ",": backward. "l": right. "j": left. "k": stop.

Figure IV.83After Moving through all obstacles.

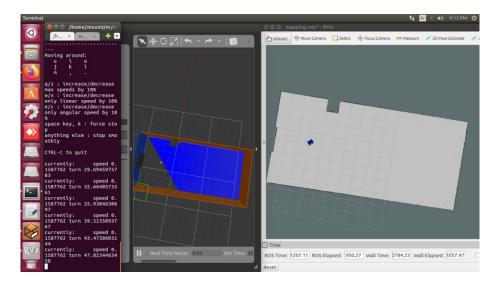
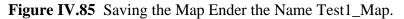


Figure IV.84 first Map sample without obstacles.

After mapping all the surrounding time to register the map into the file that exist in navigation packages with the name of maps



/home/mounir/mybot_ws/sr × /home	e/mounir/mybot_ws/sr × /home/mouni	r/mybot_ws/sr × /ho	me/mounir/mybot_ws/sr ×	mounir@mounir-Lenovo-G5 × 🛨 💌
[INF0] [1598040828.216162500]: Wa [INF0] [1598040828.457480034, 124 [INF0] [1598040828.457715765, 124	47.492000000]: Received a 4000 X 4 47.492000000]: Writing map occupan 47.841000000]: Writing map occupan	000 map @ 0.010 m/pi; cy data to /home/mour	x nir/mybot_ws/src/mybot_n	avigation/maps/test1_map.pgm
mounir@mounir-Lenovo-G580:~/mybot_	_ws\$			



Now the map is completed, so we can close the Gmapping Terminal window and we can take a closer look on our map by opening the.

Before you see the results and closing the terminals, we can see that the topic list shows the data from where is being taking from (slam_gmapping) (**figure IV.88**).



Figure IV.86 Rostopic List.

We can see that slam_gmapping node is subscribing to the laser scan topic.





IV.9.5 Navigation:

In this part were going to make sure that we add in a navigation and description file some extra files

After all we must run the gazebo file with the 3D robot module

/		
./run_gazebo.sh		
=0		

and after it make sure we run the next two files

>Mybot_ws/src/mybot_navigation/launch/amcl_demo.launch (figure IV.76)

This file is correspondent for loading the map that we did register before under the name test1_map with the next command (**figure IV.85**).

roslaunch mybot_navigation amcl_demo.launch

this two first steps the gazebo file that you did launch must be the same world that we did map so we can navigate through it.

>Mybot_ws/src/mybot_description/launch/mybot_rviz_amcl.launch (figure IV.77)

This file is correspondent for loading the rviz application so we visual the map, our robot, the path that the robot is going for.



Results:

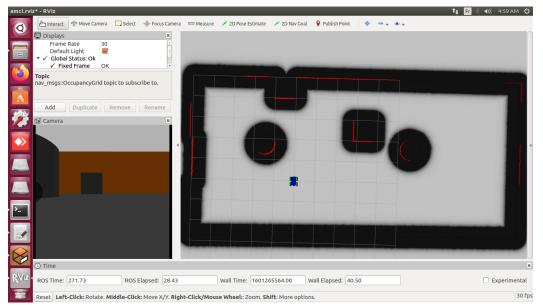


Figure IV.87 Loading The Map Of Navigation In Rviz.

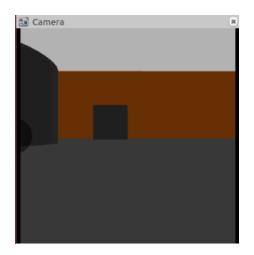


Figure IV.88 Camera on Our Robot.

We did add a camera plugin in our robot gazebo plug in file to visual our surrounding.



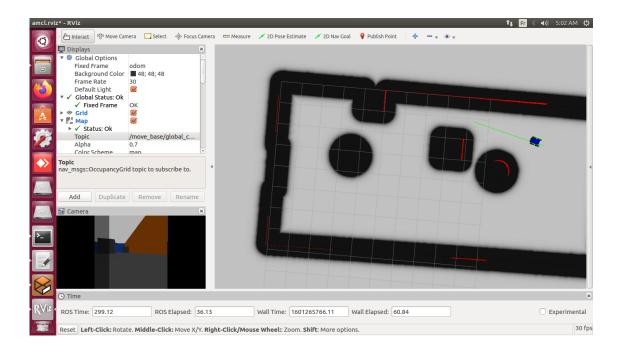


Figure IV.89 Robot While Moving to The Target.

To give the robot a target to move forward we must pic the green arow in the rviz application and point to the direction that we want and the robot will move automatically to that target (position).

Problems:

• In this simulation we got a problem with the robot while his moving throw ground which is being too slow to move. Only the reasons I found is Real Time Factor on the gazebo application it supposed to be 1 and is down to 0.71 (left bottom in **figure IV.90**) even while we were doing the mapping algorithms when we controlled the robot with teleope_twist (**figure IV.82**) the robot was too slow to turn left and right we did manage to figure out the problem will be shown in solution part.



- Having strong computer equipment get you more close to reality simulation.
- We only try to make the robot go toward and it get stuck on it.

Solution:

•To make the robot move easier we must change the mechanism control system we did install the differential drive control which supposed to our robot will only be controlled by two wheels in our case our robot has four wheels so we have to install other robot driver "lib gazebo ros planar move" to fix the slow driving movement.

Figure IV.91 The Robot While Taking A Turn through the obstacle .

IV.10 Measure distances in maps

In this part of work were going to try to measure distances from our generated map to do that we chose to work on OpenCV language. The idea here is to try to work on image analyzing detecting contours and shapes (square, rectangles, circles) from the generated map and in the last we calculate the distances for each shape inside our generated map from our robot.



First step is installing the right version of OpenCV2 python, there is deferent type of this new language for example if you tried to compile a code who use some tools from OpenCV language it will show you an error that means you're missing the right version for the right python version from your Linux operation system.

The next step will be after preparing our environment is to create a package who's going to hold our codes parameters.

IV.10.1 Creating our package:

To createa package you need a command like following:

-Using the catkin_create_pkg command line in the Terminal to create a package under the name measure_dis.

-Inside the src file create a python file under the name opency.py to hold our code.

-Make the last file executable.

-Start coding.

-Compiling the file through the Terminal typing python opency.py.

8 🔿 🛈	mounir@mounir-Lenovo-G580: ~/mybot_ws/src/measure_dist/src
python mounin media_ mounin mounin File	<pre>r@mounir-Lenovo-G580:~/mybot_ws\$ python opencv.py n: can't open file 'opencv.py': [Errno 2] No such file or directory r@mounir-Lenovo-G580:~/mybot_ws\$ roscd me re_dist/ message_filters/ message_runtime/ export/ message_generation/ r@mounir-Lenovo-G580:~/mybot_ws\$ roscd measure_dist/ r@mounir-Lenovo-G580:~/mybot_ws/src/measure_dist\$ cd src r@mounir-Lenovo-G580:~/mybot_ws/src/measure_dist/src\$ python opencv.py e "opencv.py", line 56 opoints =</pre>
	<pre>kError: invalid syntax r@mounir-Lenovo-G580:~/mybot_ws/src/measure_dist/src\$ python opencv.py</pre>

Figure IV.92 Compiling Our File.



IV.10.2 **Results:**

≻Detecting contours on our map

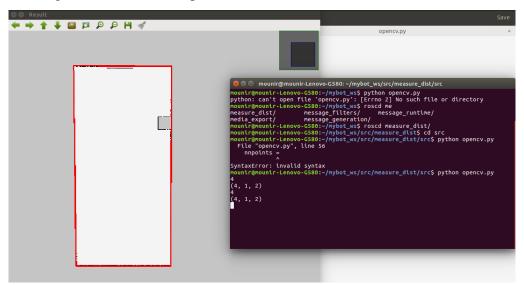


Figure IV.93 Contours That Exist on Our first map Picture. ≻Get only big contour and zoom in

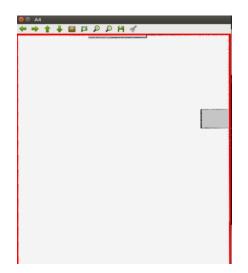


Figure IV.94 Zoom The Map.

The idea here is give the map a starting distance which is long and width from those starting points we can measure anything inside the biggest contour (our map).



IV.11 Build Our Robot on Reality:

To build our robot we need the next equipment's:

-Chassis of our robot.

-Wheels and DC motors.

-Control unity (raspberry pi 3 b + module).

-Sensor (RPLIDAR A1).

-Power supply.

-Connecting wires.

-Mouse and keyboard (to navigate throw Ubuntu).

IV.11.1 **Preparing the Raspberry Pi:**

To do the same work as the simulation we need to import ROS to our Raspberry pi 3 B+ module with it we can compile and execute some gmapping algorithms

Installing ubuntu version who has an integrated ROS version inside it (Raspberry pi Image Ubiquity Robotics).

In this version is exactly the same procedure from working with Terminal command to creating a work space and compile it in Linux.

Raspberry pi Image Ubiquity Robotics= ubuntu 16.04 + ROS integrated with in.

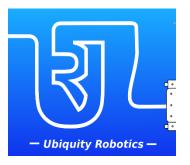


Figure IV.95 Ubuntu 16.04 Raspberry Compatible.





IV.11.2 Test the sensor:

Get Clone RPLIDAR A1 repository from GitHub

NickL77 Update README.md		e7c7eff on 9 Jul 2017 🕚 3 commits
hector_slam	Inital Commit	3 years ago
📄 rplidar_ros	Inital Commit	3 years ago
🗅 README.md	Update README.md	3 years ago

Figure IV.96 RPLIDAR And Hector Slam Repositories.

IV.11.3 Import hector slam:

Get Clone hector SLAM repository from GitHub which include all tools that we need do mapping and localization with our Real robot and sensor

IV.11.4 Compile the Files:

-When we did compile all files with our Raspberry pi 3 b + module it got stock because due to the lake of RAM (1GB) and with the size of our file we don't have enough RAM to compile it.

Solutions:

-Upgrade to the new Raspberry pi 4 version with 4 GB of RAM.

-Compiling done without any problem.

IV.11.5 Run Mapping Algorithm:

• Plug the RPLIDAR first with the Serial port converter with an USB cable to the Raspberry pi 4 USB port and run the following command lines.



2	ubuntu@ubiquityrobot: ~/catkin_ws - +	×
File Edit Tabs H	Help	
ubuntu@ubi 🗙	ubuntu@ubi ×	
ubuntu@ubiquitýro ubuntu@ubiquityro chmod: changing p ubuntu@ubiquityro logging to /h nch-ubiquityrobot Checking log dire Press Ctrl-C to i Done checking log	ectory for disk usage. This may take awhile. Interrupt g file disk usage. Usage is <16B.	
started roslaunch SUMMARY	n server http://ubiquityrobot.local:36343/	
======		Ŭ
<pre>* /rplidarNode/f * /rplidarNode/i</pre>	l.12.14 angle_compensate: True irame_id: laser inverted: False serial_baudrate: 115200	

Figure IV.97 Launch Rplidar Package.

 $\circ~$ Run the hector slam algorithm

ubuntu@ubiquityrobot: ~/catkin_ws — + ×
File Edit Tabs Help
ubuntu@ubi 🗙 ubuntu@ubi 🗙
INFO] [1455210689.886978240]: Successfully initialized hector_geotiff MapWrite
- plugin TrajectoryMapWriter. [INFO] [1455210689.887231092]: Geotiff node started
ibEGL warning: DRI2: failed to authenticate
INF0] [1455210690.113281555]: HectorSM p base frame : base link
INF0] [1455210690.113493610]: HectorSM p map frame : map
INF0] [1455210690.113570333]: HectorSM p_odom_frame_: base_link
INF0] [1455210690.113636925]: HectorSM p_scan_topic_: scan
INF0] [1455210690.113707481]: HectorSM p_use_tf_scan_transformation_: true
INF0] [1455210690.113925999]: HectorSM p_pub_map_odom_transform_: true
INF0] [1455210690.113997259]: HectorSM p_scan_subscriber_queue_size_: 5
INF0] [1455210690.114247573]: HectorSM p_map_pub_period_: 2.000000
INF0] [1455210690.114449184]: HectorSM p_update_factor_free_: 0.400000
INF0] [1455210690.114530536]: HectorSM p_update_factor_occupied_: 0.900000
INF0] [1455210690.114573703]: HectorSM p_map_update_distance_threshold_: 0.400
960
INF0] [1455210690.114826777]: HectorSM p_map_update_angle_threshold_: 0.060000
INF0] [1455210690.115064092]: HectorSM p_laser_z_min_value_: -1.000000
INF0] [1455210690.115125925]: HectorSM p_laser_z_max_value_: 1.000000
INF0] [1455210691.271309591]: Finished waiting for tf, waited 2.000683 seconds
GearchDir angle change too large

Figure IV.98 Launch the Hector Slam Package.

After running the hector mapping package rviz will show up some parameters.



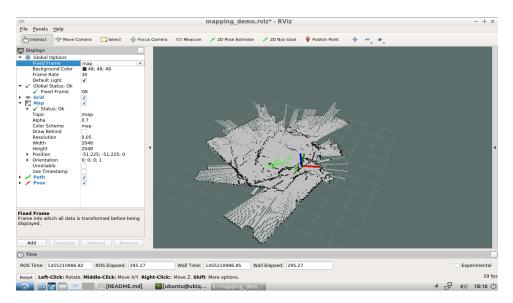


Figure IV.99 Reseults In Rviz Application After Launching Hector Slam (Mapping).

The blue green red axe represents the sensor and the green line represent the path that our sensor did goes through

-The map is not well generating.

-Second problem is when you move your laser to much the map will be moved around like (Figure IV.101).



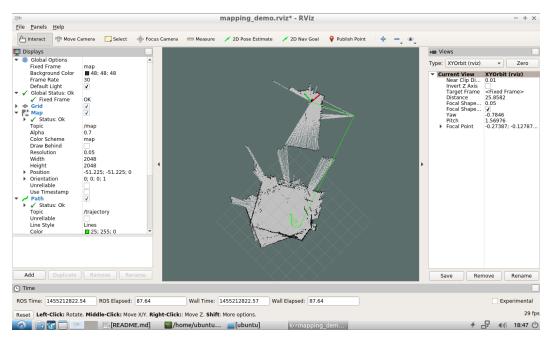


Figure IV.100 Second Try Launching Hector Slam Algorithm Shown in Rviz.

Solusions:

-First you need flat surface because in the code we determined that the robot space is flat.

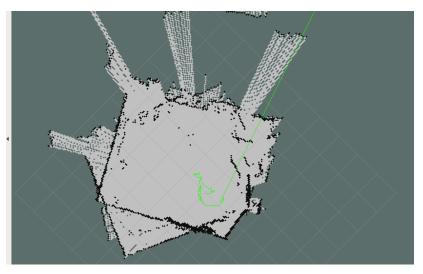


Figure IV.101 Results After Solving the Problem.





In this third try we looking at the room map is being almost generated (**figure IV.103**) but when we did move the laser the map image got ruined

IV.12 Conclusion:

After building our robot in 3D world and in reality, successfully we did generate a map with it and save it. Also managed to control all system using nodes and topic and figure out how Linux work and how much problem to install all tools like robot module, Gazebo, Rviz, and with a lot of bugs in the system specially during compiling files. Without forgetting about how much our system requirement is low to get a close real time simulation but we manage to do Mapping and navigation. Also, we come up with an idea of measure the map shapes from a starting point using OpenCV language and some python assistance but unfortunately, it's not completely done.



General Conclusion

General Conclusion

After all, every day the science is jumping a step forward in electronics and programming due to their importance and mater in our style life to make it easier. This advantage is making us to give more potential and hard work to provide new way to the next generation each move consider like mine of gold. Humanins are smart to create artificial intelligent and integrate it inside robots so it can act like us and think like us and predict our steps into the future and improve it.

The objective of our research project not completely achieved, but the main goal from this project was done, which is mapping and small navigation step. Through developing a 3D robot inside 3D environment, with a short in equipment we achieved that goal. And we did manage to aim on how this project was build and pass through some hard steps like libraries installation errors and multiple bugs in Linux system and dealing with Robotic Operation System. However, all steps in the simulation and results was done in real application except building the robot, that we suppose to build the real robot with 4 DC motors and an expensive Sensor RPLIDAR A1 and the newest version of raspberry pi 4 we did manage to compile the project and got some results of just building a map.

In this work the most difficult thing is to install and prepare for your ROS system because there will be a lot of errors and bugs in the system (Linux) so when you face something you must search online to see all solution possible. To build your robot you need to learn some coding Princip, and the best advice it's trying to compile easy things like we did in the last chapter.

As a small project is really hard to study all things all at once but you can learn a lot of things from it like python, C++, OpenCV, Robotic Operation System, URDF and SDF files Nodes and Topics all of this will leads you to having great skills but it's a risky way to march on, the perspectives of this work is to know for example the deference between working with MATLAB and with real robot environment to work with tools can be close to real application and you can develop your own library and equipment with any language you want.

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